

M²ulti-Party Computation Part 3

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Plan for the next 3 hours...

- **Part 1: Secure Computation with a Trusted Dealer**
 - Warmup: One-Time Truth Tables
 - Evaluating Circuits with Beaver's trick
 - MAC-then-Compute for Active Security
- **Part 2: Oblivious Transfer**
 - OT: Definitions and Applications
 - Passive Secure OT Extension
 - OT Protocols from DDH (Naor-Pinkas/PVW)
- **Part 3: Garbled Circuits**
 - GC: Definitions and Applications
 - Garbling gate-by-gate: Basic and optimizations
 - Active security 101: simple-cut-and choose, dual-execution

Part 3: Garbled Circuits

- **GC: Definitions and Applications**
- Garbling gate-by-gate: Basic and optimizations
- Active security 101: simple-cut-and choose, dual-execution

Garbled Circuit

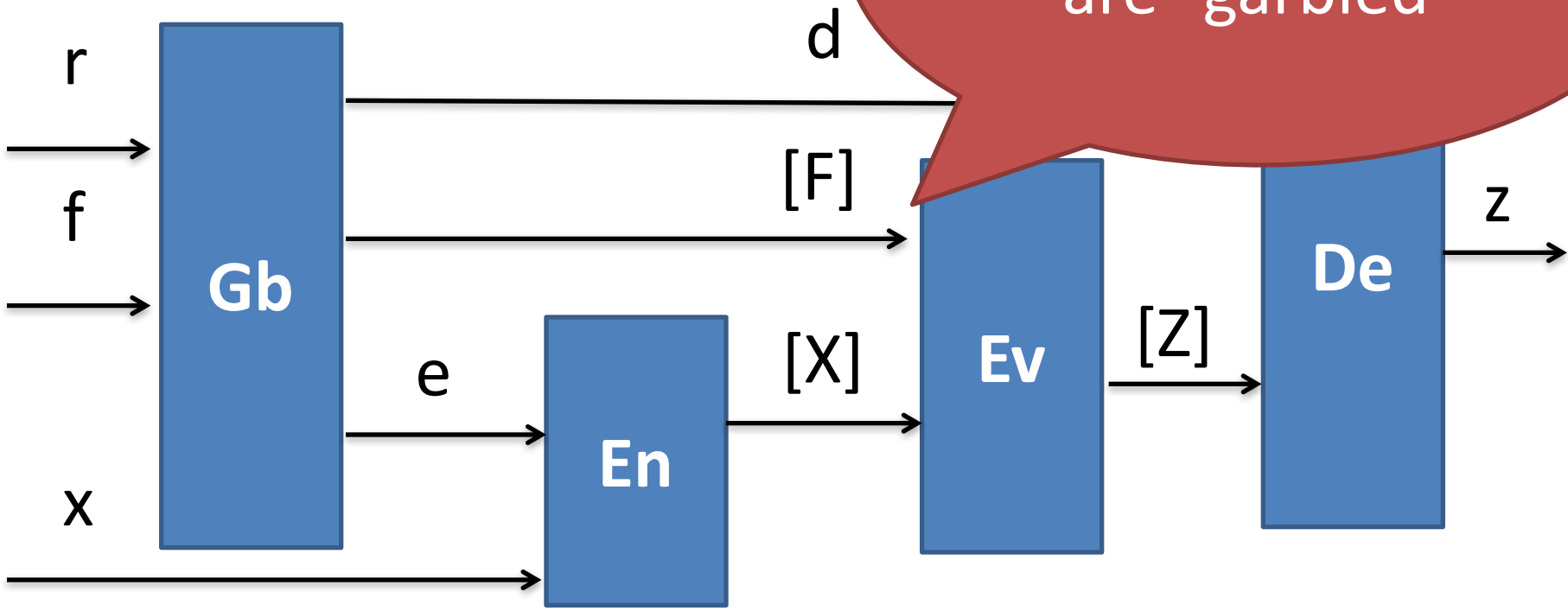
Cryptographic primitive that allows to evaluate

encrypted functions

on

encrypted inputs

Garbled Circuit



Values in a box are "garbled"

Correct if $z=f(x)$

Application 1: Delegation via GC

Alice

Bob(x)

[F]

$([F], e, d) \leftarrow Gb(f, r)$

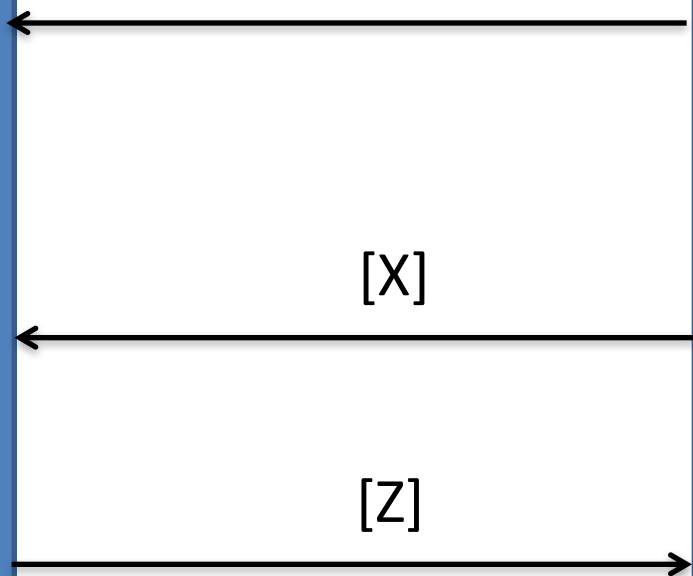
[X]

$[X] \leftarrow En(e, x)$

$[Z] \leftarrow Ev([F], [X])$

[Z]

$z = De(d, [Z])$



Application 1: Delegation via GC

Alice

Bob(x)

$([F], e, d) \leftarrow G_b(f, r)$

$[F]$

Authenticity:

If A is corrupted and

$[Z^*] \leftarrow A([F], [X]),$

then

$De([Z^*], d)$ is

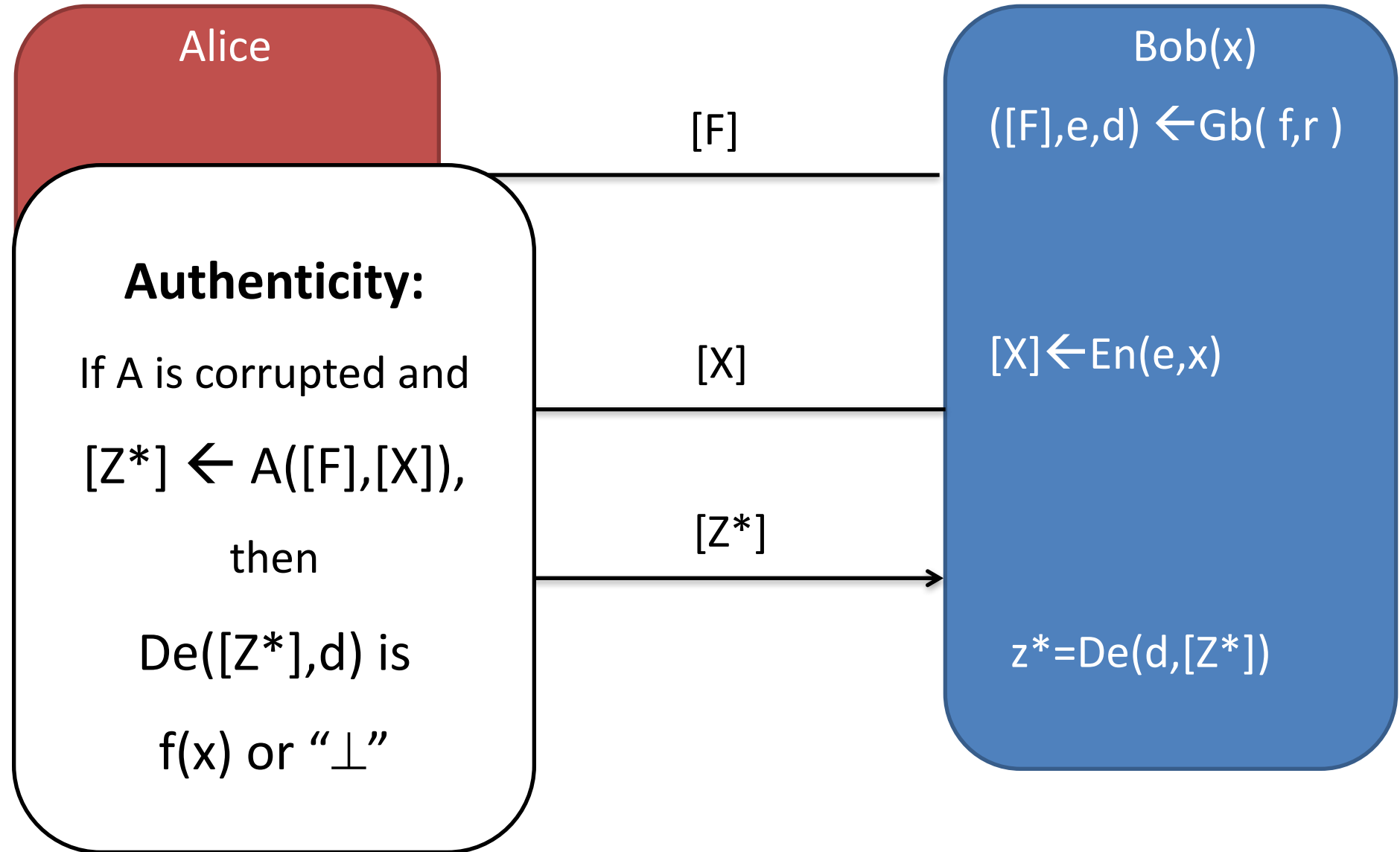
$f(x)$ or " \perp "

$[X]$

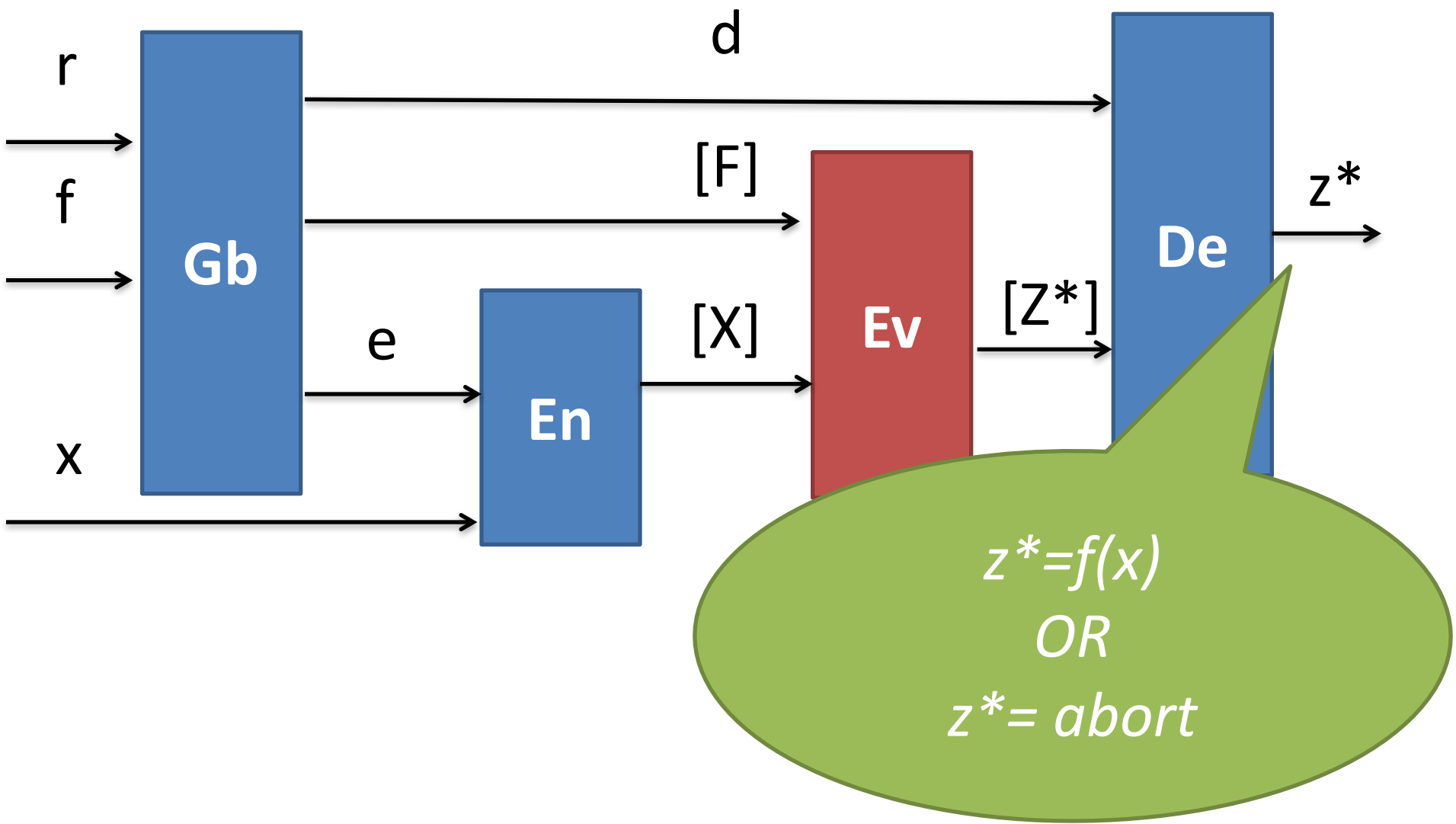
$[X] \leftarrow En(e, x)$

$[Z^*]$

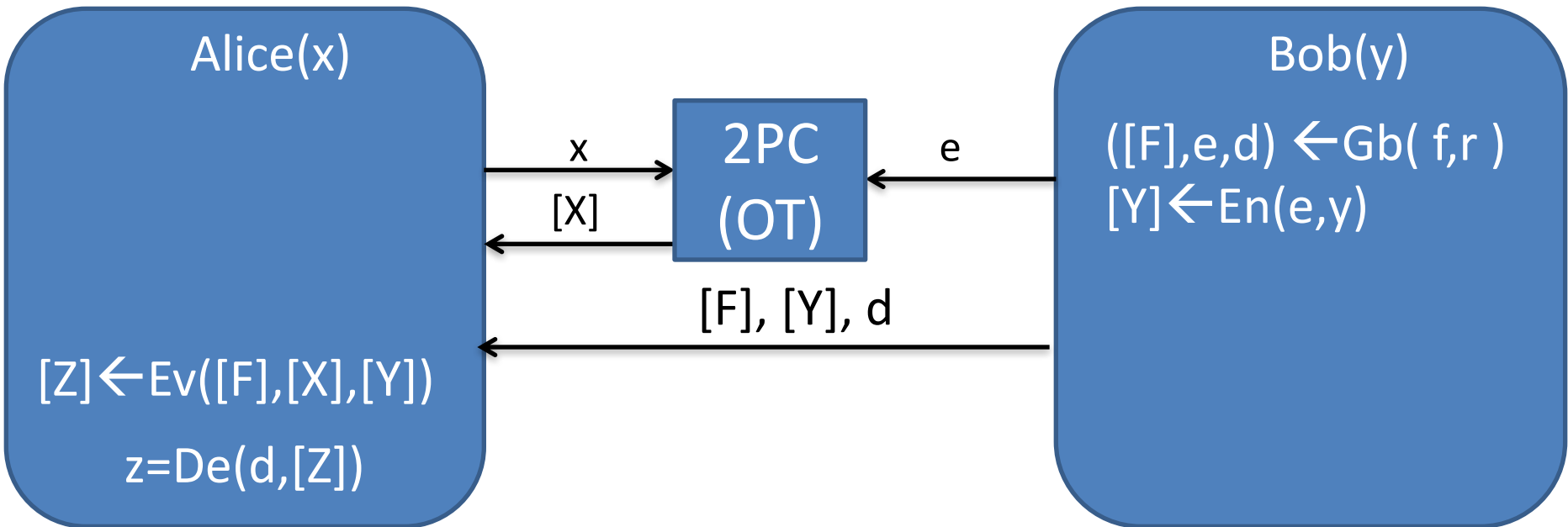
$z^* = De(d, [Z^*])$



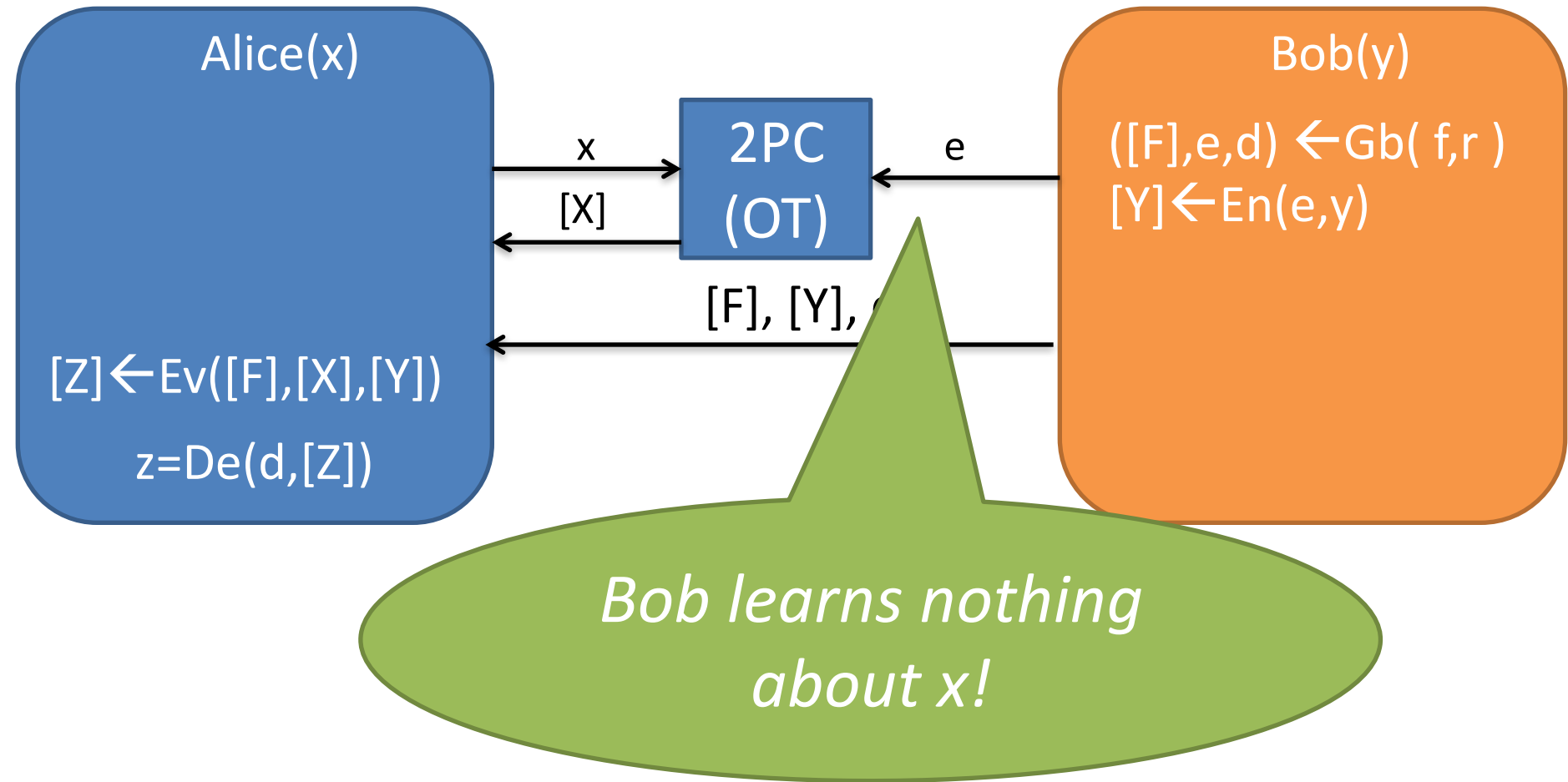
Garbled Circuits: Authenticity



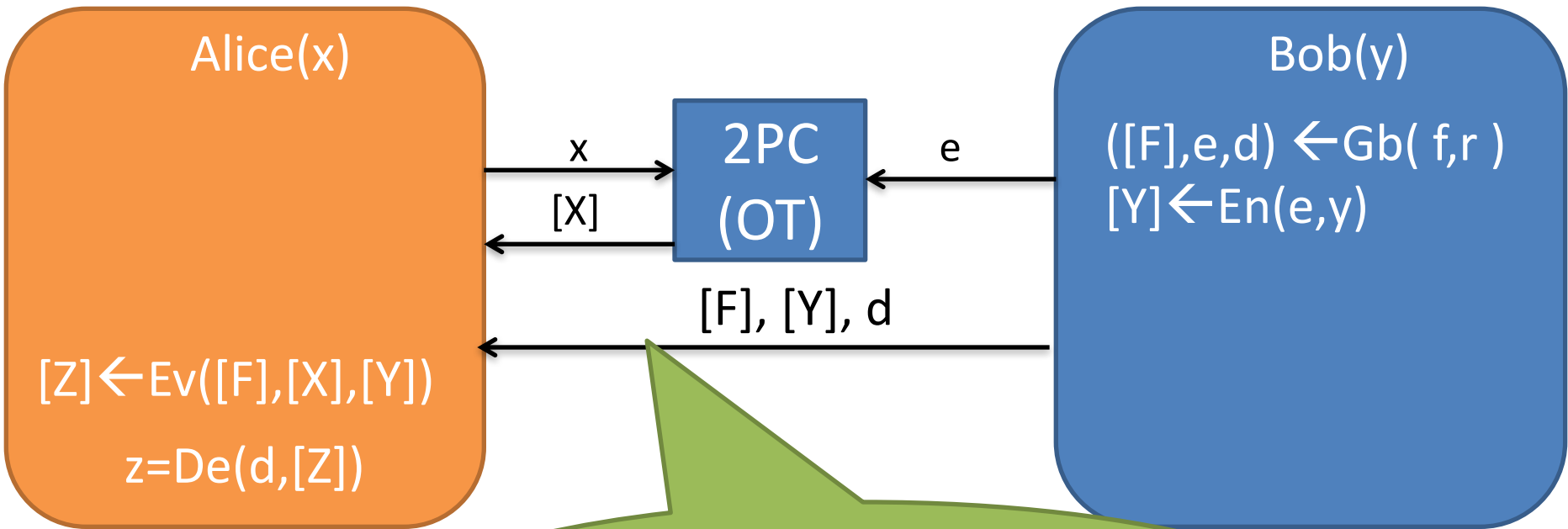
Application 2: Passive Constant Round 2PC (Yao)



Application 2: Passive Constant Round 2PC (Yao)

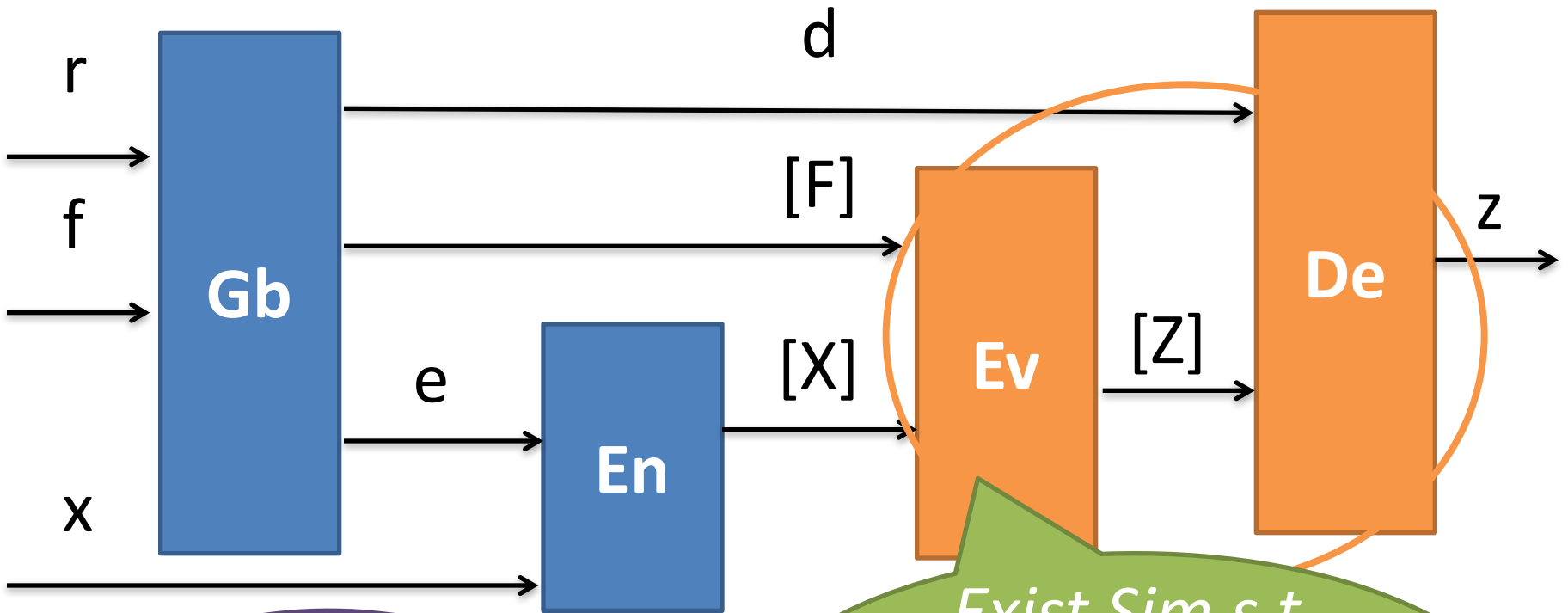


Application 2: Passive Constant Round 2PC (Yao)



*How much information
is leaked by GC?*

Garbled Circuits: Privacy



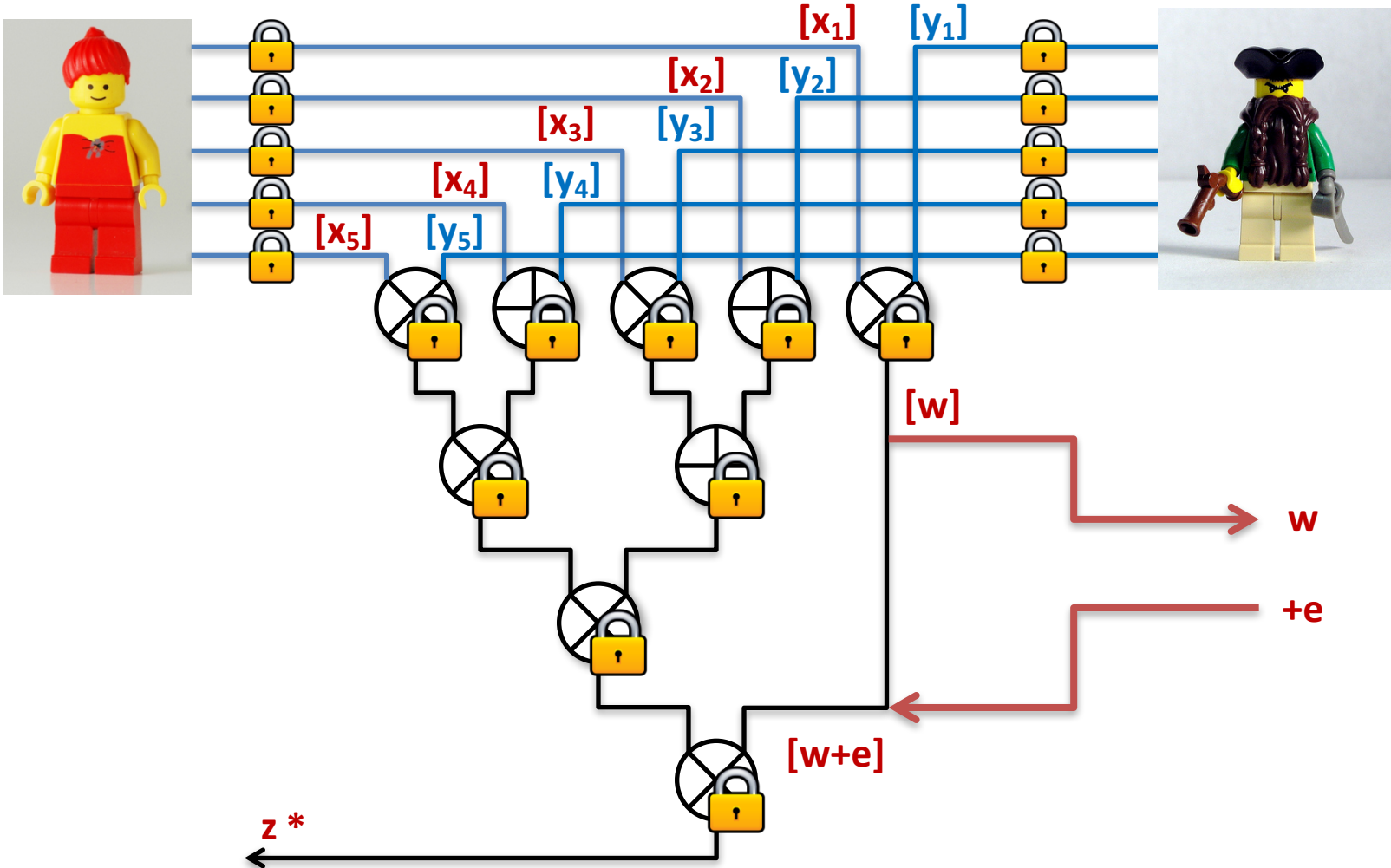
Or even less/no info about f

Exist Sim s.t.
 $([F],[X],d) \sim \text{Sim}(f,f(x))$

Part 3: Garbled Circuits

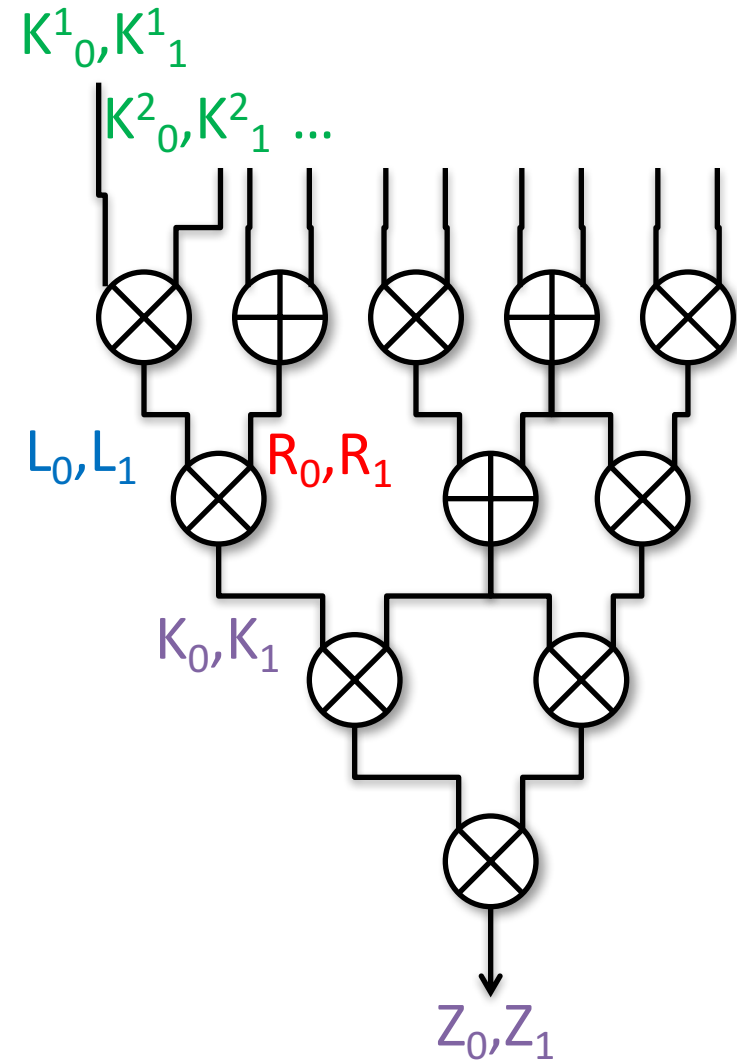
- Definitions and Applications
- **Garbling gate-by-gate: Basic and optimizations**
- Active security 101: simple-cut-and choose, dual-execution

Garbling: Gate-by-gate



**PROJECTIVE SCHEMES:
CIRCUIT BASED GARBLING/EVALUATIONS**

Garbling a Circuit : $([F], e, d) \leftarrow Gb(f)$



- Choose 2 random keys K_0^i, K_1^i for each wire in the circuit
 - *Input, internal and, output wires*
- For each gate g compute
 - $gg \leftarrow Gb(g, L_0, L_1, R_0, R_1, K_0, K_1)$
- Output
 - $e = (K_0^i, K_1^i)$ for all input wires
 - $d = (Z_0, Z_1)$
 - $[F] = (gg^i)$ for all gates i

Encoding and Decoding

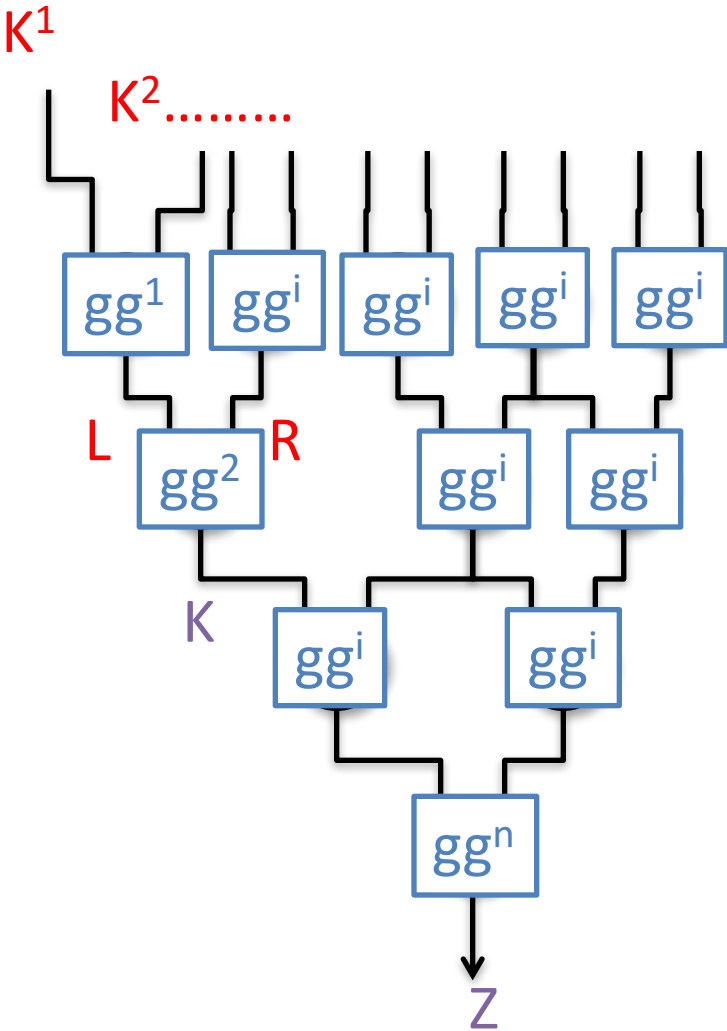
$$[X] = \text{En}(e, x)$$

- $e = \{ K_0^i, K_1^i \}$
- $x = \{ x_1, \dots, x_n \}$
- $[X] = \{ K_{x_1}^1, \dots, K_{x_n}^n \}$

$$z = \text{De}(d, [Z])$$

- $d = \{ Z_0, Z_1 \}$
- $[Z] = \{ K \}$
- $z =$
 - 0 if $K = Z_0$,
 - 1 if $K = Z_1$,
 - “abort” else

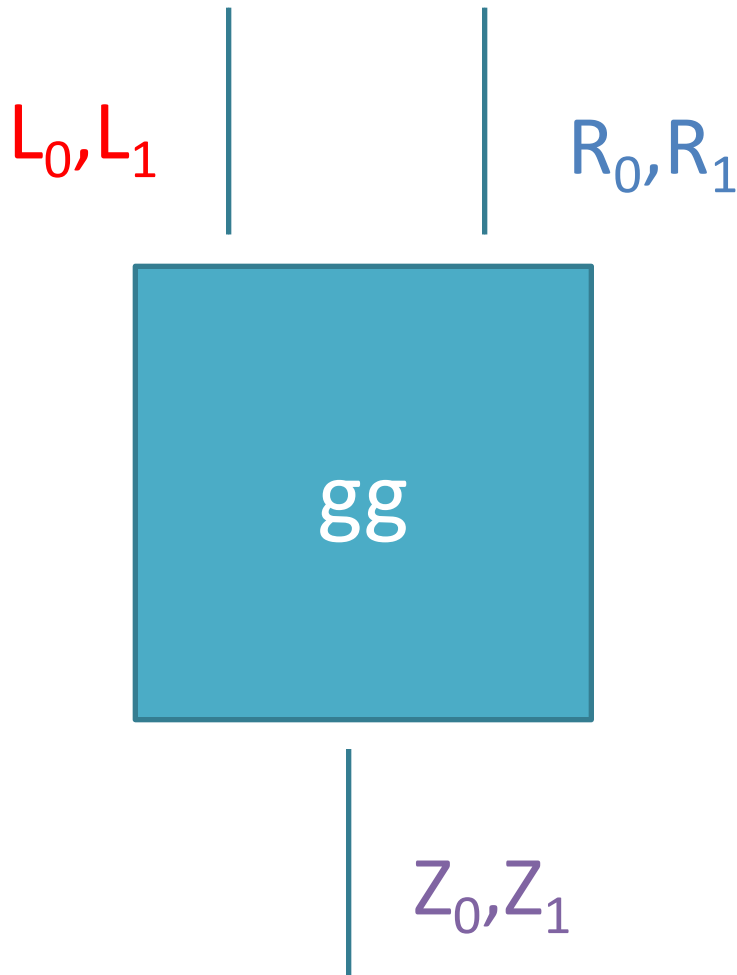
Evaluating a GC : $[Z] \leftarrow \text{Ev}([F],[X])$



- Parse $[X]=\{K^1, \dots, K^n\}$
- Parse $[F]=\{gg^i\}$
- For each gate i compute
 - $K \leftarrow \text{Ev}(gg^i, L, R)$
- Output
 - Z

INDIVIDUAL GATES GARBLING/EVALUATION

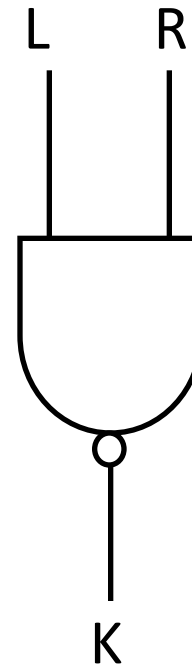
Notation



- A garbled gate is a gadget that given two inputs keys gives you the right output key (*and nothing else*)
- $gg \leftarrow Gb(g, L_0, L_1, R_0, R_1, Z_0, Z_1)$
- $Z_{g(a,b)} \leftarrow Ev(gg, L_a, R_b)$
- //and not $Z_{1-g(a,b)}$

Yao Gate Garbling (1)

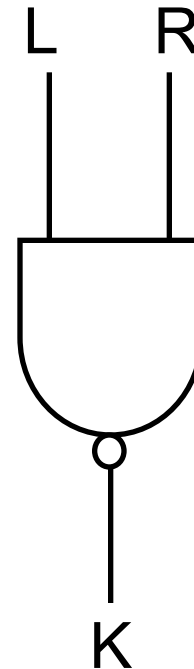
L	R	K
0	0	1
0	1	1
1	0	1
1	1	0



- NAND gate

Yao Gate Garbling (2)

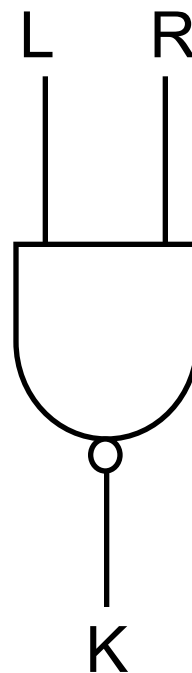
L	R	K
L_0	R_0	K_1
L_0	R_1	K_1
L_1	R_0	K_1
L_1	R_1	K_0



- Choose labels (e.g., 128 bits strings) for every value on every wire

Yao Gate Garbling (3)

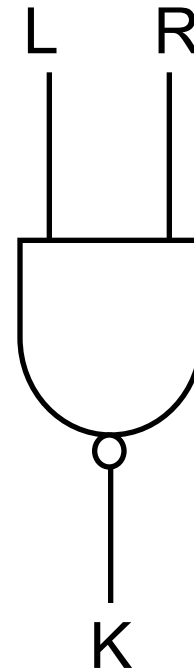
C
$C_1 = H(L_0, R_0) \oplus K_1$
$C_2 = H(L_0, R_1) \oplus K_1$
$C_3 = H(L_1, R_0) \oplus K_1$
$C_4 = H(L_1, R_1) \oplus K_0$



- Encrypt the output key with the input keys

Yao Gate Garbling (4)

C
$C_1 = H(L_0, R_0) \oplus (K_1, 0^k)$
$C_2 = H(L_0, R_1) \oplus (K_1, 0^k)$
$C_3 = H(L_1, R_0) \oplus (K_1, 0^k)$
$C_4 = H(L_1, R_1) \oplus (K_0, 0^k)$

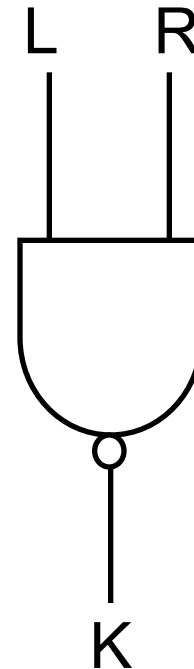


- Add redundancy (later used to check if decryption is successful)

Yao Gate Garbling (5)

C
$C_1 = H(L_0, R_0) \oplus (K_1, 0^k)$
$C_2 = H(L_0, R_1) \oplus (K_1, 0^k)$
$C_3 = H(L_1, R_0) \oplus (K_1, 0^k)$
$C_4 = H(L_1, R_1) \oplus (K_0, 0^k)$

$$C'_1, C'_2, C'_3, C'_4 = \text{perm}(C_1, C_2, C_3, C_4)$$



- Permute the order of the ciphertexts (to hide information about inputs/outputs)

Yao Gate Evaluation (1)

Eval(gg, L_a, R_b) //not a,b

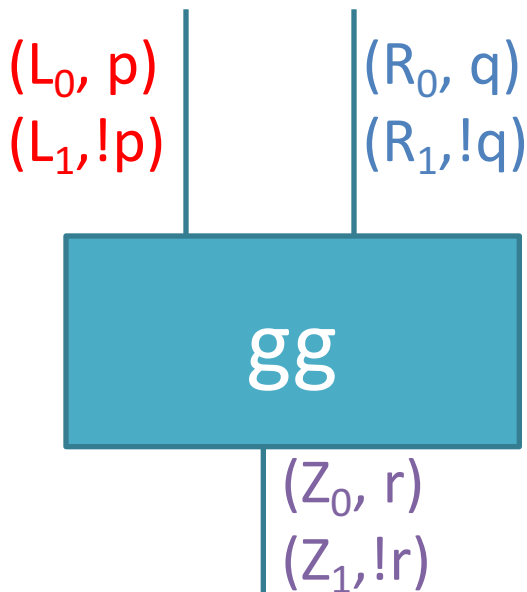
- For $i=1..4$
 - $(K,t)=C'_i \oplus H(L_a,R_b)$
 - If $t=0^k$ output K
- Output is correct:
 - $t=0^k$ only for right row
- Evaluator learns nothing else:
 - Encryption + permutation

gg (permuted)
$C_1 = H(L_0, R_0) \oplus (K_1, 0^k)$
$C_2 = H(L_0, R_1) \oplus (K_1, 0^k)$
$C_3 = H(L_1, R_0) \oplus (K_1, 0^k)$
$C_4 = H(L_1, R_1) \oplus (K_0, 0^k)$

GARBLING OPTIMIZATIONS: POINT-AND-PERMUTE

Point-and-permute

- **Problem:** Evaluator needs to try to decrypt all 4 rows
- **Solution:** add permutation bits to keys

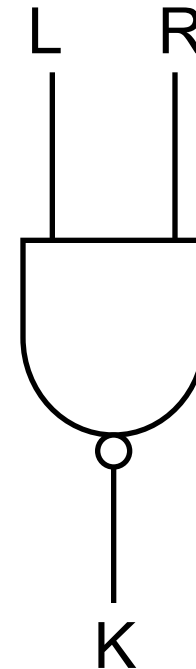


$$gg \leftarrow Gb(g, L_0, L_1, p, R_0, R_1, q, Z_0, Z_1, r)$$

$$(Z_{g(a,b)}, r^{\oplus}g(a,b)) \leftarrow Ev(gg, L_a, a^{\oplus}p, R_b, b^{\oplus}q)$$

Point-and-permute Garbling (4)

C
$C_1 = H(L_0, R_0) \oplus (K_{g(0,0)}, r \oplus g(0,0))$
$C_2 = H(L_0, R_1) \oplus (K_{g(0,1)}, r \oplus g(0,1))$
$C_3 = H(L_1, R_0) \oplus (K_{g(1,0)}, r \oplus g(1,0))$
$C_4 = H(L_1, R_1) \oplus (K_{g(1,1)}, r \oplus g(1,1))$



- Remove redundancy
- Add random permutation bit

Point-and-permute Garbling (5)

C
$C_1 = H(L_p, R_q) \oplus (K_{g(p,q)}, r \oplus g(p,q))$
$C_2 = H(L_p, R_{!q}) \oplus (K_{g(p,!q)}, r \oplus g(p,!q))$
$C_3 = H(L_{!p}, R_q) \oplus (K_{g(!p,q)}, r \oplus g(!p,q))$
$C_4 = H(L_{!p}, R_{!q}) \oplus (K_{g(!p,!q)}, r \oplus g(!p,!q))$

- Permute rows using p, q

Point-and-permute Evaluation

Eval(gg, L, **u**, R, **v**) //not a,b

- $(K,r)=C'_{2u+v} \oplus H(L,R)$

- **Output is correct:**
 - (Check permutation)
- **Privacy:**
 - $u=p \oplus a, v=q \oplus b$
 - p,q are “one time pads” for a,b

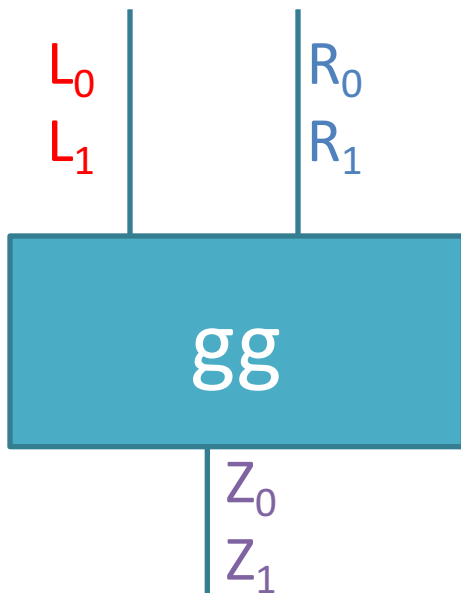
C
$C_1 = H(L_p, R_q) \oplus (K_{g(p,q)}, r \oplus g(p,q))$
$C_2 = H(L_p, R_{!q}) \oplus (K_{g(p,!q)}, r \oplus g(p,!q))$
$C_3 = H(L_{!p}, R_q) \oplus (K_{g(!p,q)}, r \oplus g(!p,q))$
$C_4 = H(L_{!p}, R_{!q}) \oplus (K_{g(!p,!q)}, r \oplus g(!p,!q))$

**GARBLING OPTIMIZATIONS:
SIMPLE GARBLED ROW REDUCTION**

Point-and-permute

- **Problem:** each gg is 4 ciphertexts
- **Solution:** define output key pseudorandomly as functions of input keys, reduce comm.

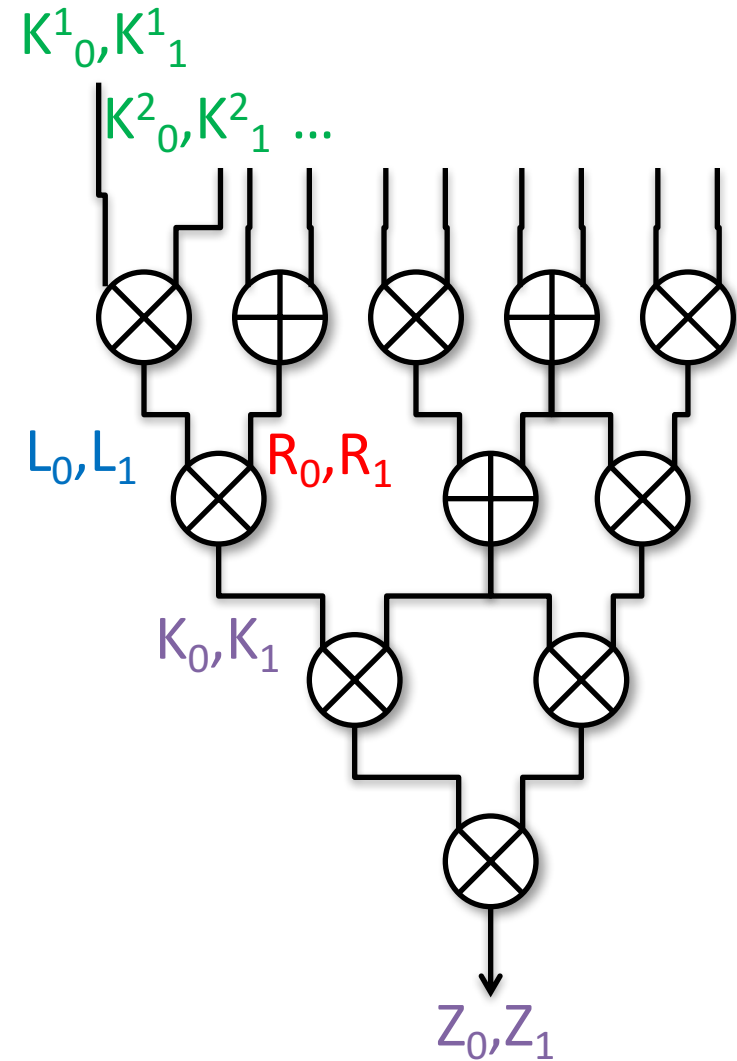
complexity



$$(gg, Z_0, Z_1) \leftarrow Gb(g, L_0, L_1, R_0, R_1)$$

$$(Z_{g(a,b)}) \leftarrow Ev(gg, L_a, R_b)$$

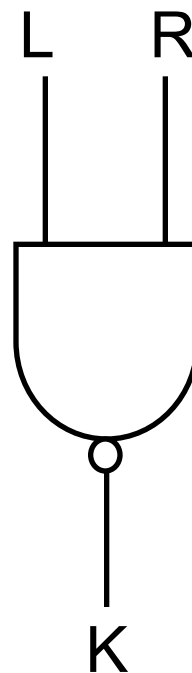
Garbling a Circuit : $([F], e, d) \leftarrow Gb(f)$



- Choose 2 random keys K_0^i, K_1^i for each wire in the circuit
 - *Input wire only!*
- For each gate g compute
 - $(gg, K_0, K_1) \leftarrow Gb(g, L_0, L_1, R_0, R_1)$
- Output
 - $e = (K_0^i, K_1^i)$ for all input wires
 - $d = (Z_0, Z_1)$
 - $[F] = (gg^i)$ for all gates i

Yao Gate Garbling (3)

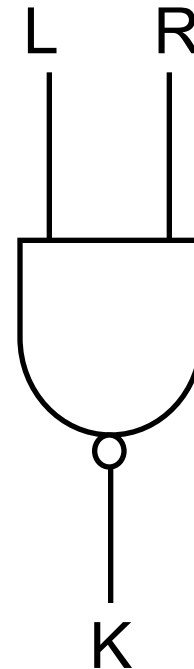
C
$C_1 = H(L_0, R_0) \oplus K_1$
$C_2 = H(L_0, R_1) \oplus K_1$
$C_3 = H(L_1, R_0) \oplus K_1$
$C_4 = H(L_1, R_1) \oplus K_0$



- Encrypt the output key with the input keys

Garbled Row Reduction Garbling

C
$K_1 = H(L_0, R_0) \text{ (} C_1=0^k\text{)}$
$C_2 = H(L_0, R_1) \oplus K_1$
$C_3 = H(L_1, R_0) \oplus K_1$
$C_4 = H(L_1, R_1) \oplus K_0$

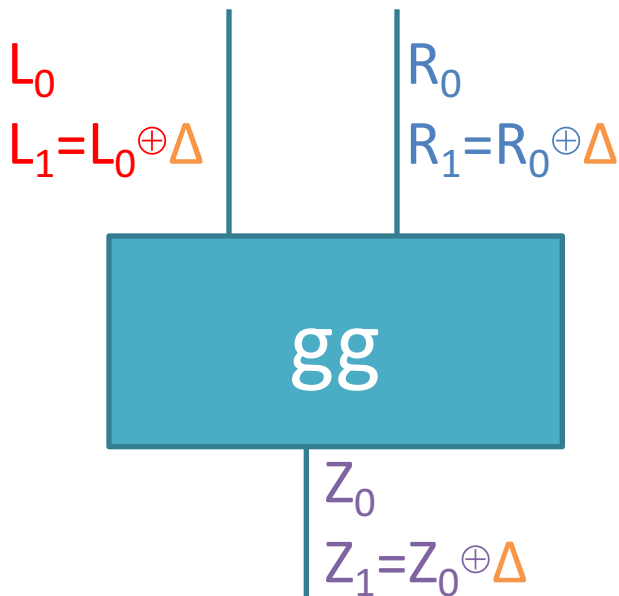


- Define output keys as function of input keys
 - (compatible with p&p)
 - Can reduce 2 rows, but 1 is compatible with Free-XOR (coming up!)

GARBLING OPTIMIZATIONS: FREE XOR

Free-XOR

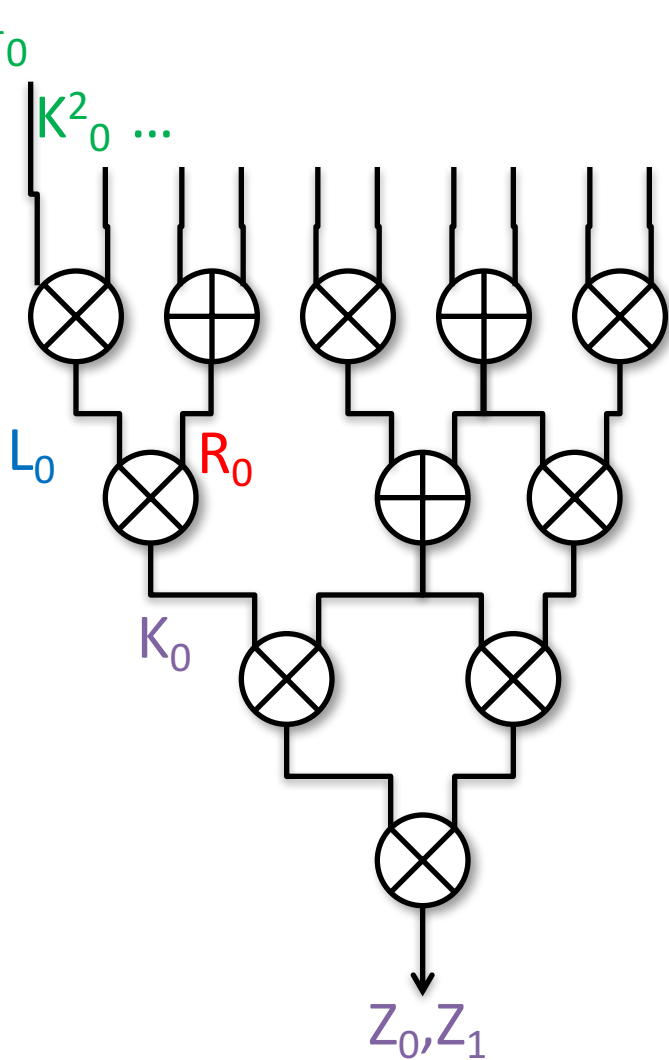
- **Problem:** in BeDOZa linear gates are for free. What about GC?
- **Solution:** introduce correlation between keys, make XOR computation “free”



$$(gg, Z_0) \leftarrow Gb(g, L_0, R_0, \Delta)$$

$$(Z_{g(a,b)}) \leftarrow Ev(gg, L_a, R_b)$$

Garbling a Circuit : $([F], e, d) \leftarrow Gb(f)$



- Choose 1 random key K^i_0 for each input wire in the circuit
 - *And global difference Δ*
- For each gate g compute
 - $(gg, K_0) \leftarrow Gb(g, L_0, R_0, \Delta)$
- Output
 - $e = (K^i_0, K^i_1)$ for all input wires
 - $d = (Z_0, Z_1)$
 - $[F] = (gg^i)$ for all gates i

Garbling non-linear gates

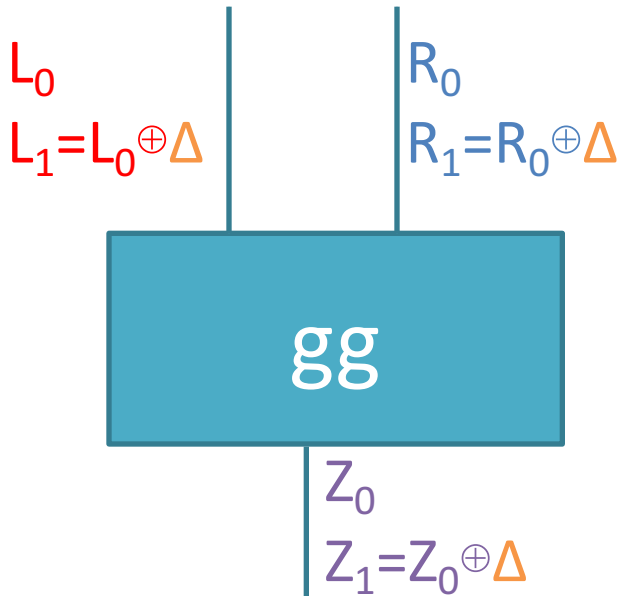
- Like before, but requires “circular security assumption”
 - (Compatible with GRR and p&P)
- Example for AND gate
 - Evaluator sees

$L_0, R_0, K_0,$

$$H(L_0 \oplus \Delta, R_0 \oplus \Delta) \oplus K_0 \oplus \Delta$$

- And should not be able to compute Δ !

Garbling/Evaluating XOR Gates



$$(gg, Z_0) \leftarrow Gb(g, L_0, R_0, \Delta)$$

$$(Z_{g(a,b)}) \leftarrow Ev(gg, L_a, R_b)$$

$$Gb(XOR, L_0, R_0, \Delta)$$

- Output $Z_0 = L_0 \oplus R_0$
- (gg is empty)

$$Ev(XOR, L_a, R_b, \Delta)$$

- Output $Z_{a \oplus b} = L_a \oplus R_b$

$$L_a \oplus R_b = L_0 \oplus a\Delta \oplus R_0 \oplus b\Delta = Z_0 \oplus (a \oplus b)\Delta = Z_{a \oplus b}$$

Part 3: Garbled Circuits

- Definitions and Applications
- Garbling gate-by-gate: Basic and optimizations
- **Active security 101: simple-cut-and choose, dual-execution**

ACTIVE ATTACKS VS YAO

Yao's protocol

Alice

Bob

x

e

$[X]$

OT

$[F], [Y], d$

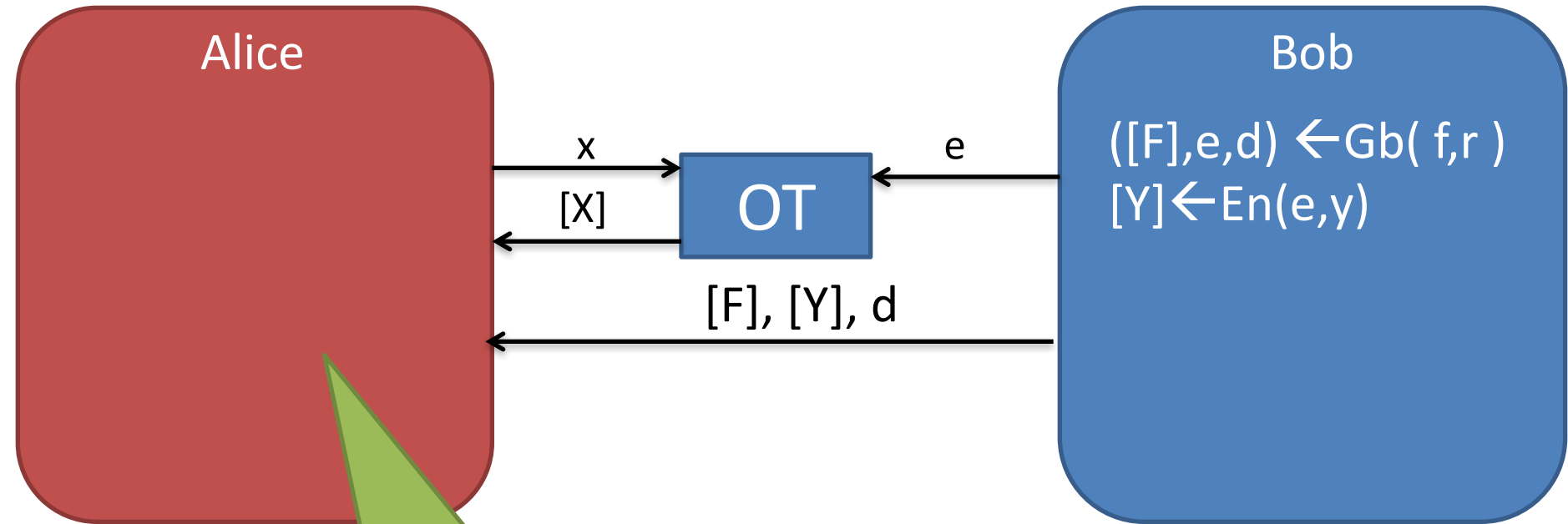
$[Z] \leftarrow Ev([F], [X], [Y])$

$z = De(d, [Z])$

$([F], e, d) \leftarrow Gb(f, r)$
 $[Y] \leftarrow En(e, y)$

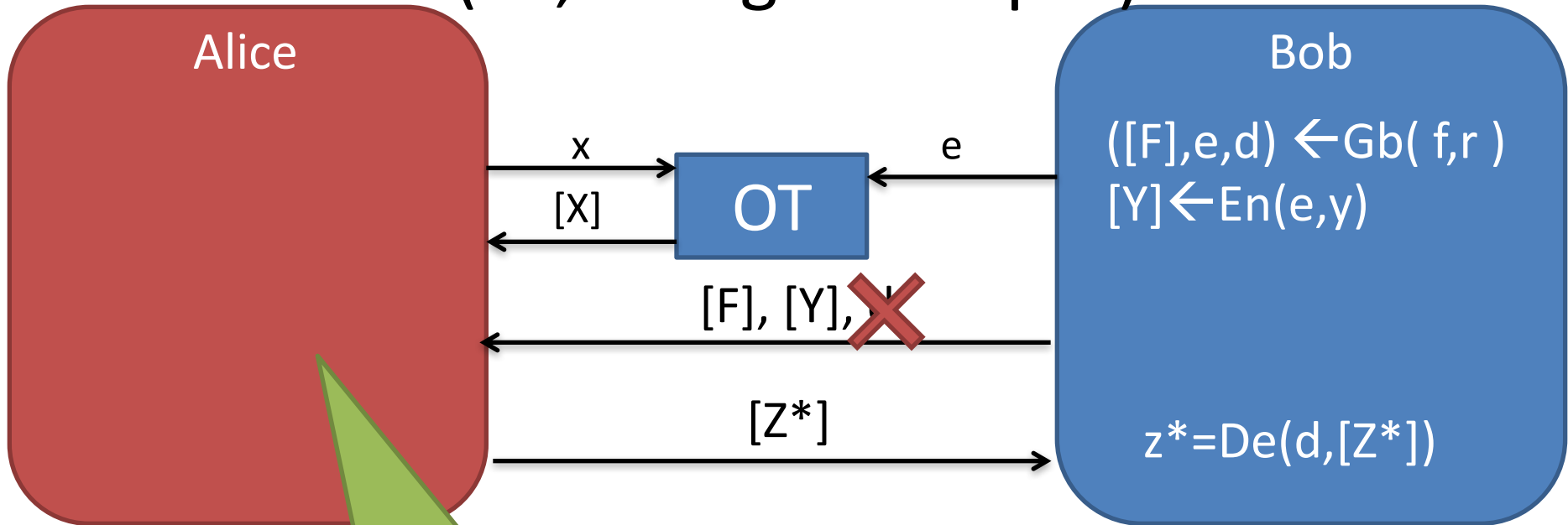
Passive Security
Only 1 GC!
Constant round!
Very fast!

Active security of Yao



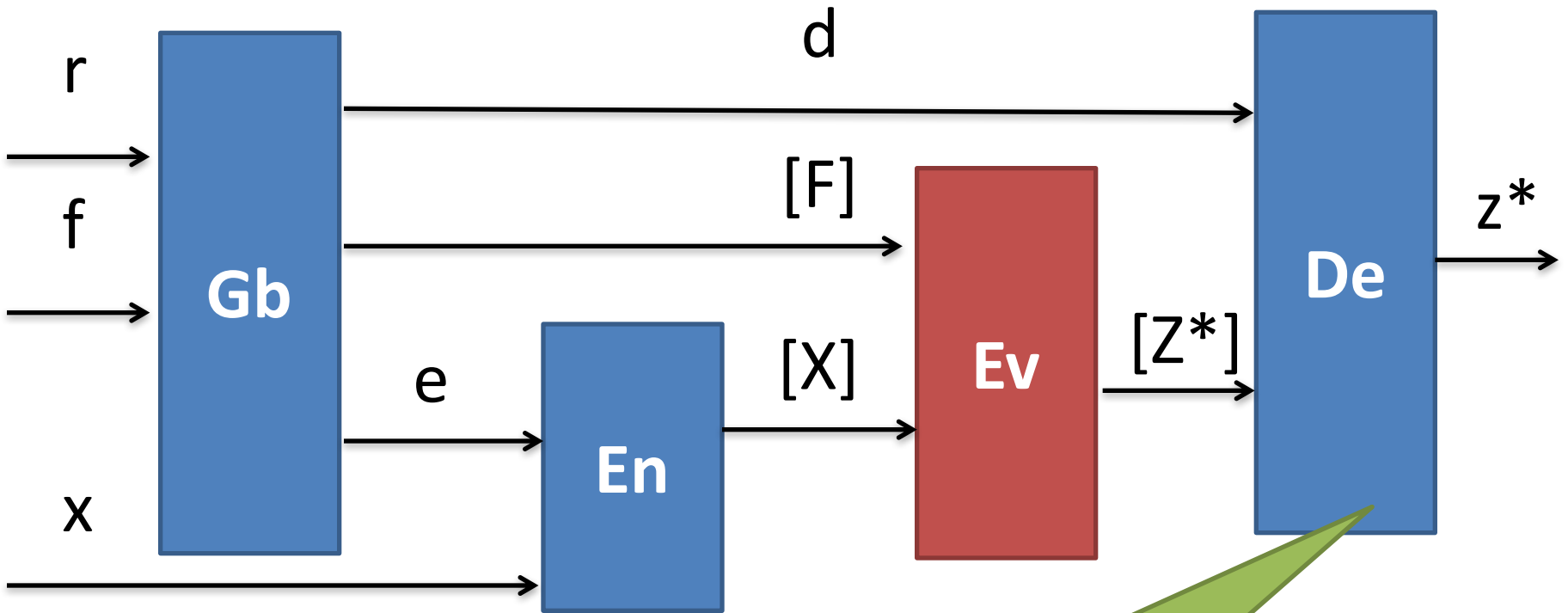
Cannot really cheat!

Active security of Yao (v2, Bob gets output)



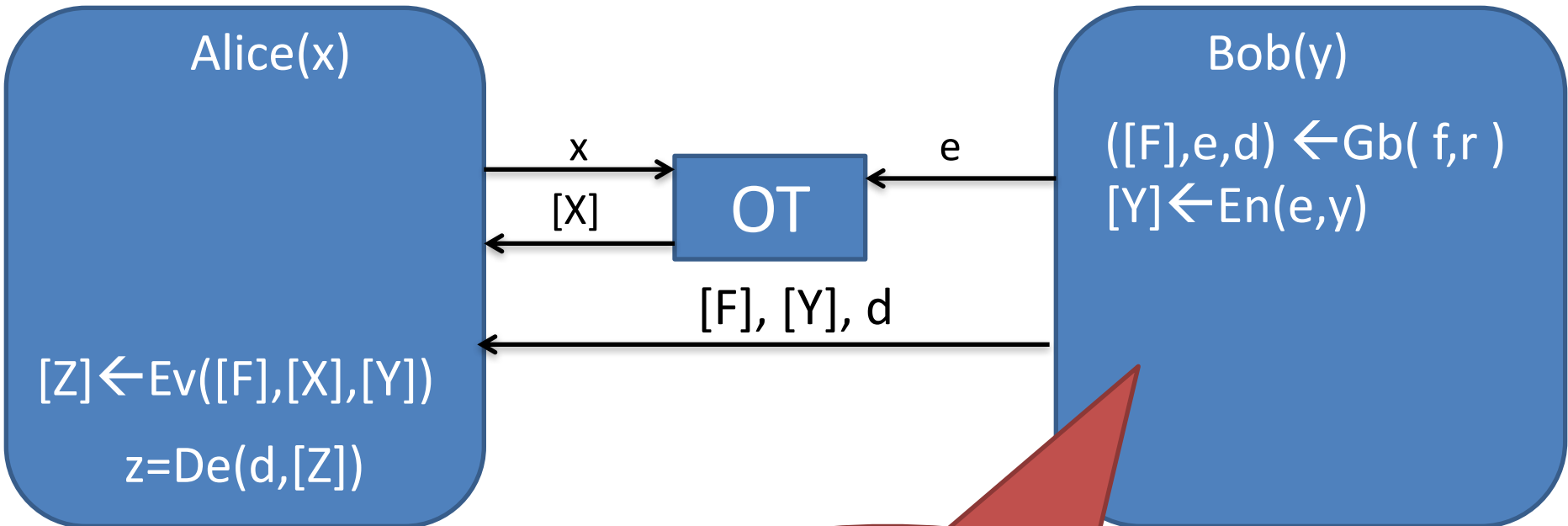
*Still can't cheat,
authenticity!*

Garbled Circuits: Authenticity



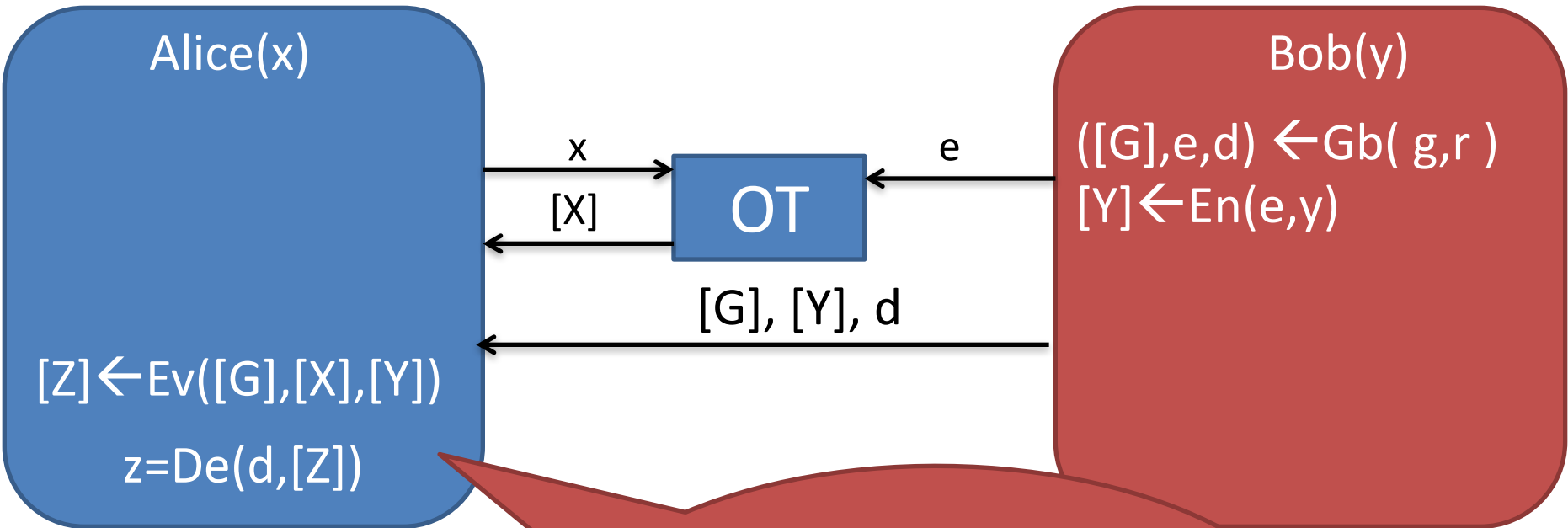
*For all corrupt Ev
 $z^* = f(x)$ or $z^* = \text{abort}$*

Active security of Yao



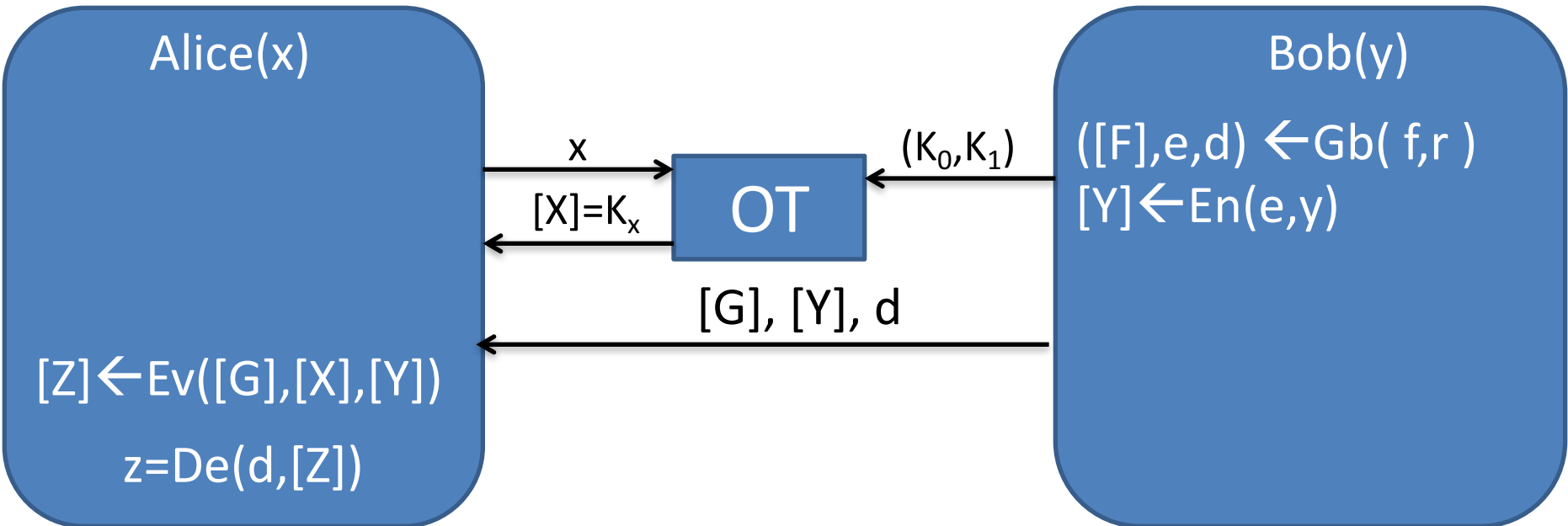
What if B is corrupted?

Insecurity 1 (wrong f)

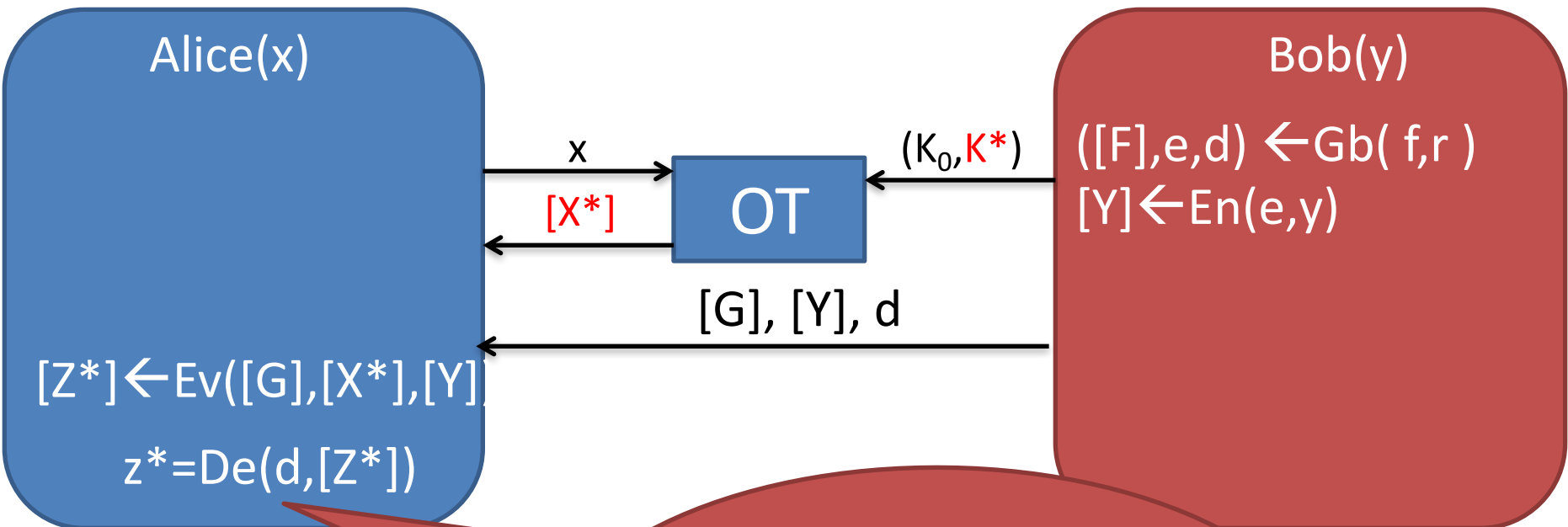


$g \neq f$
 $z \neq f(x, y)$

Insecurity 2 (selective failure)



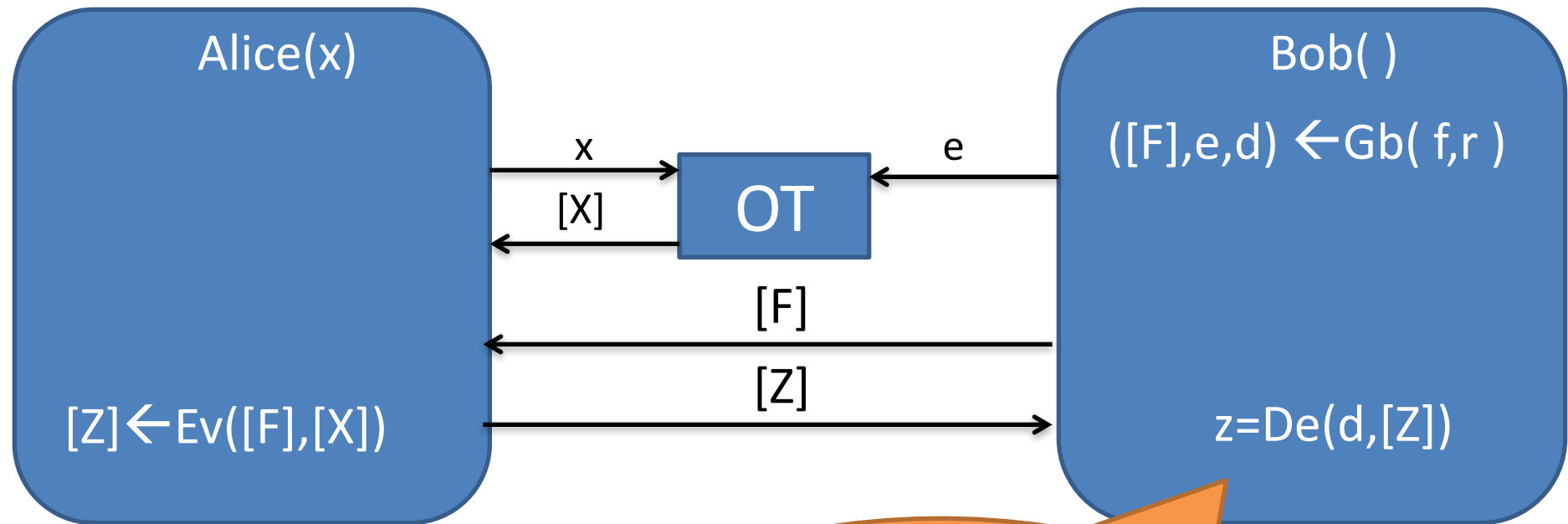
Insecurity 2 (selective failure)



$x=0 \rightarrow z^* = f(x, y)$
 $x=1 \rightarrow z^* = \text{abort}$

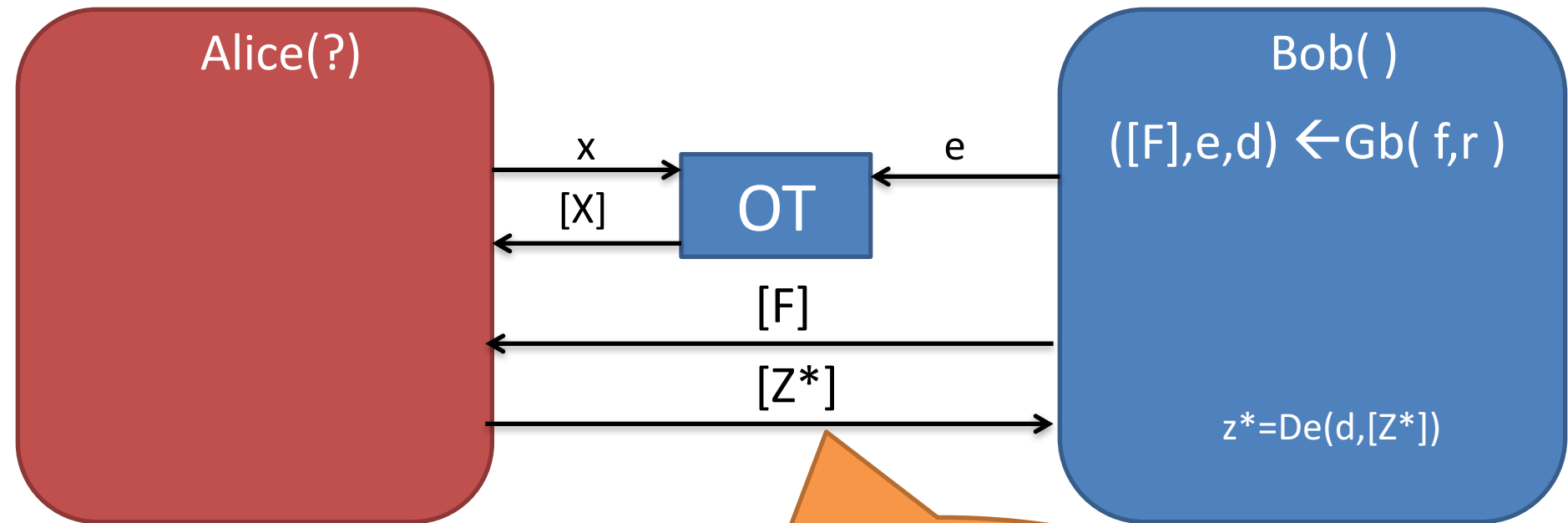
SIMPLE TRICKS FOR ACTIVE SECURITY

ZKGC (Alice proves $f(x)=z$)



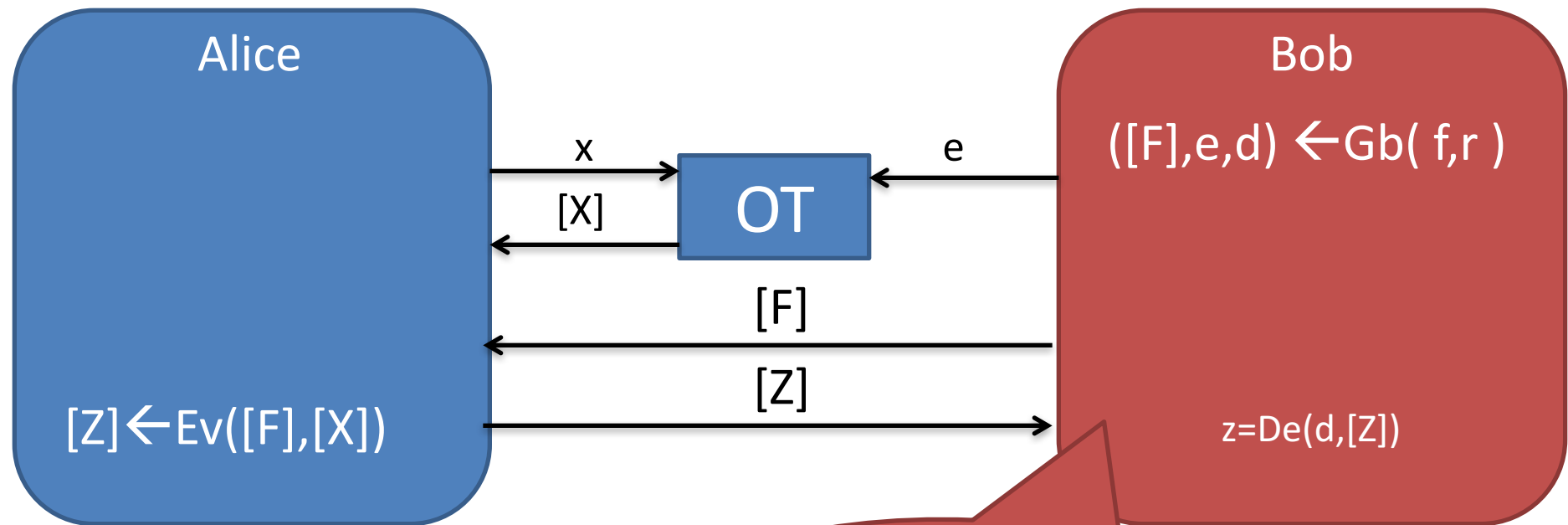
Bob has no input!

ZKGC (Alice proves $f(x)=z$)



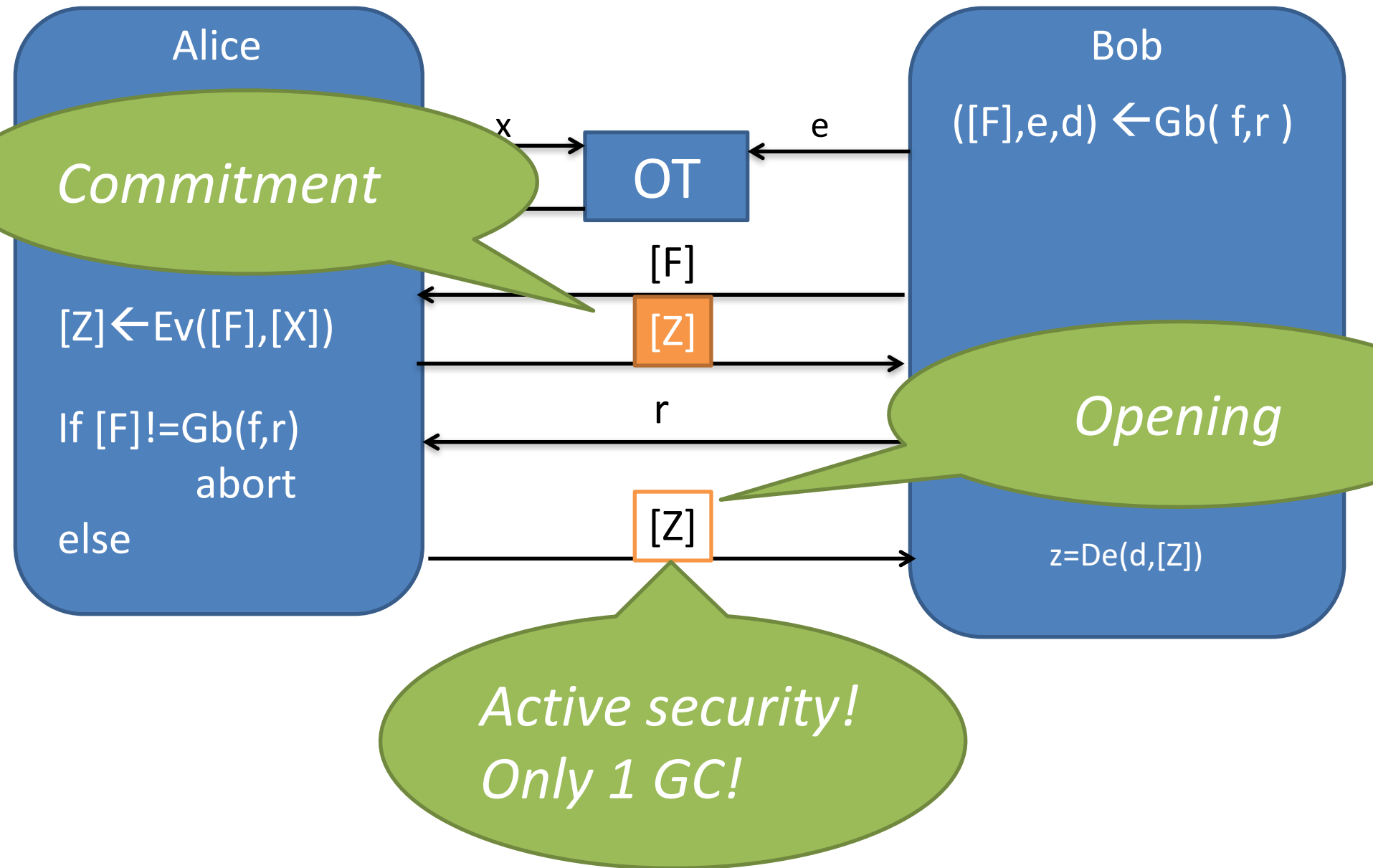
Authenticity!

ZKGC (Alice proves $f(x)=z$)



Corrupt B can
change f with g .
Break privacy!

ZKGC (Alice proves $f(x)=z$)



Cut-And-Choose

2PC, simple cut-and-choose

Alice

Bob

x

e_1, e_2

$[X_1], [X_2]$

OT

$([F]_i, e_i, d_i) \leftarrow \text{Gb}(f, r_i)$

$[F]_1, [F]_2, d_1, d_2$

rand j

$r_{-j}, [Y]_j$

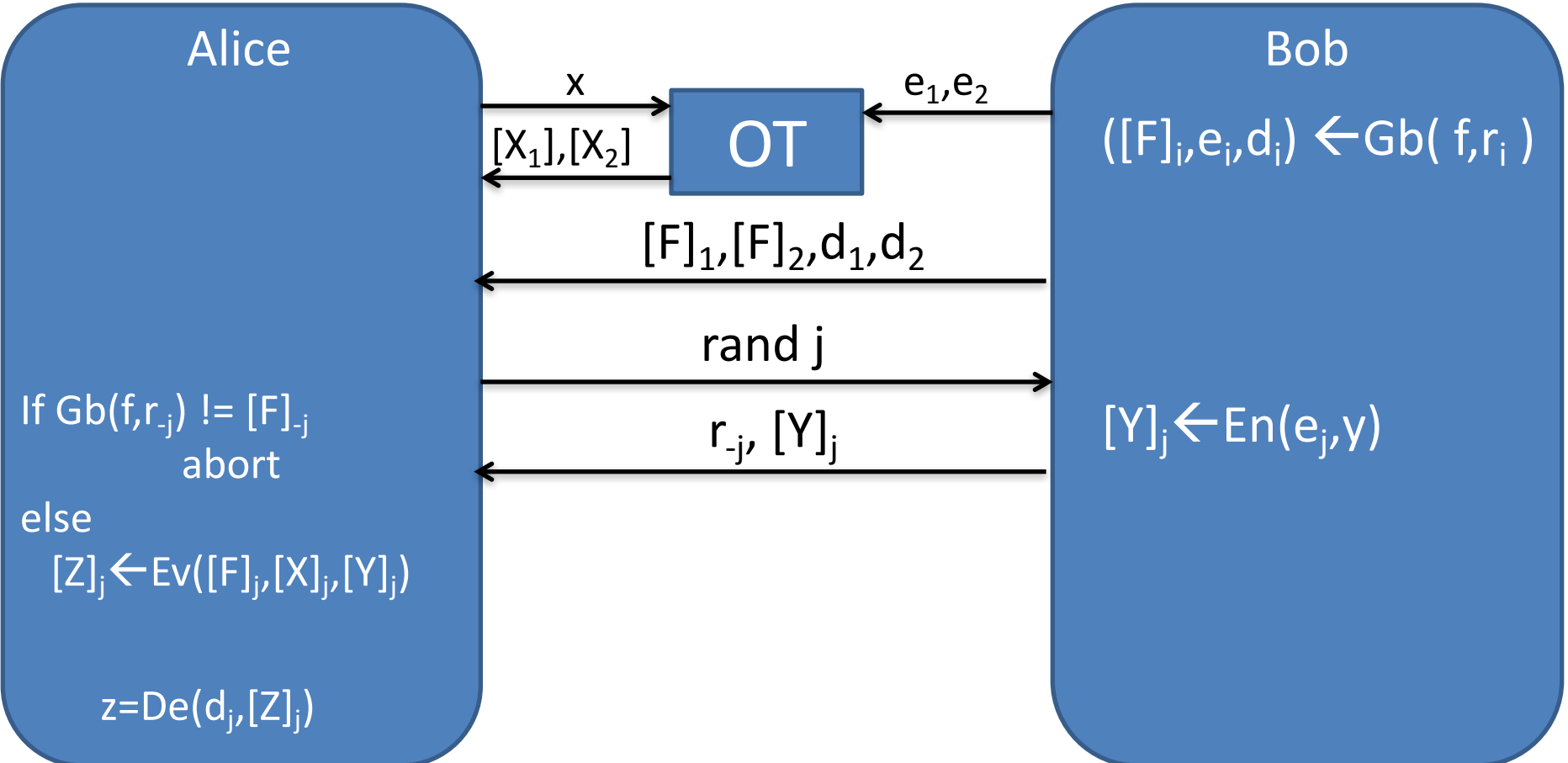
$[Y]_j \leftarrow \text{En}(e_j, y)$

If $\text{Gb}(f, r_{-j}) \neq [F]_{-j}$
abort

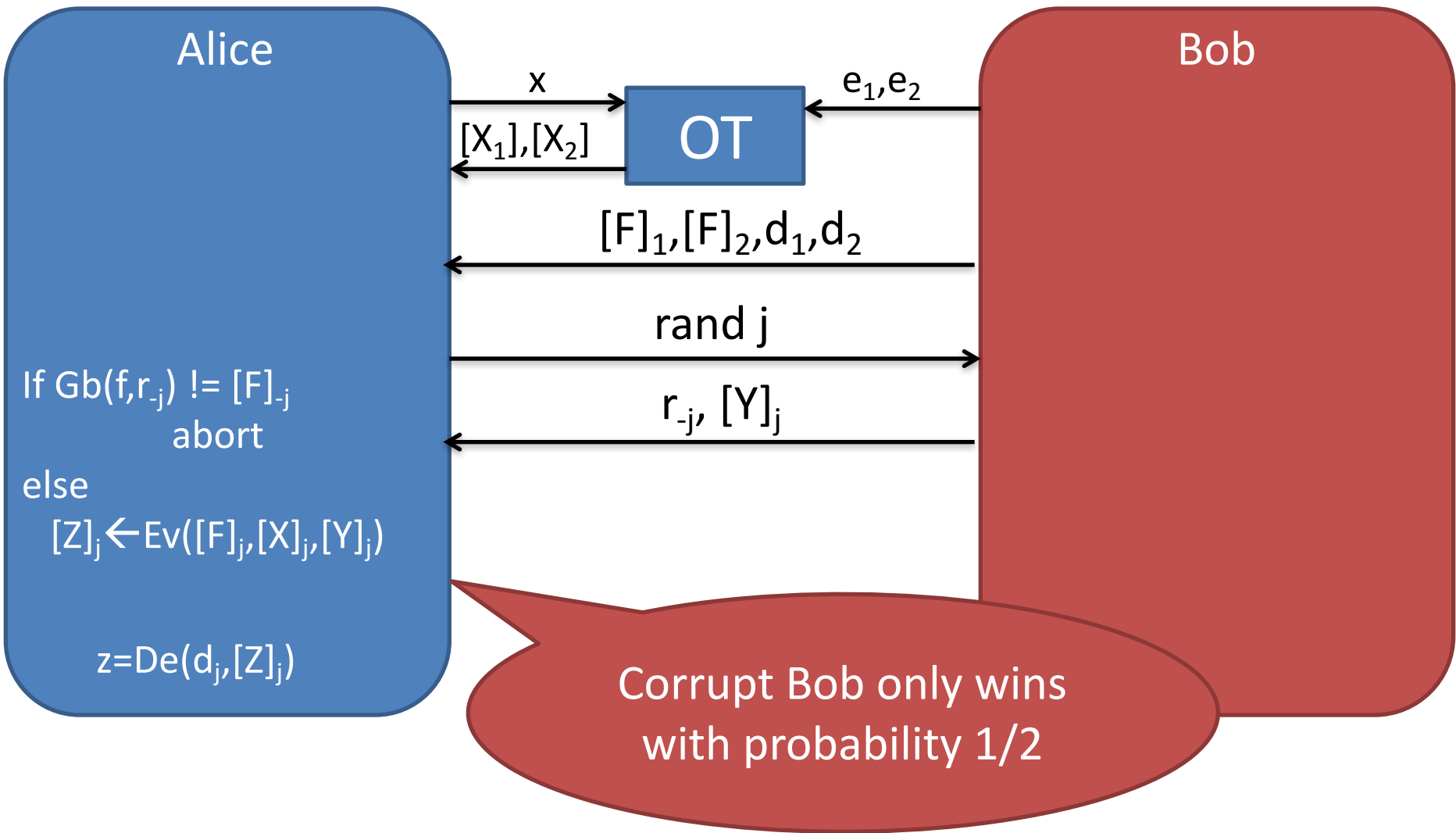
else

$[Z]_j \leftarrow \text{Ev}([F]_j, [X]_j, [Y]_j)$

$z = \text{De}(d_j, [Z]_j)$



2PC, simple cut-and-choose



2PC, cut-and-choose

- Simple cut-and-choose
 - Garble k , check $k-1$, evaluate 1.
 - Security $1-1/k$

Dual Execution

Alice

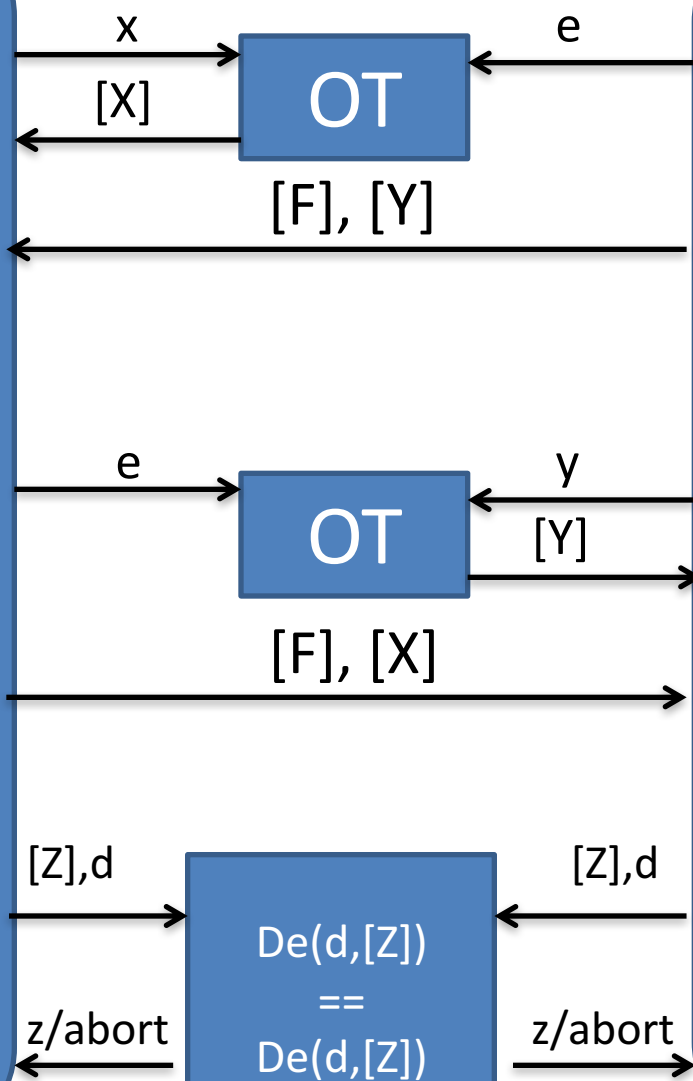
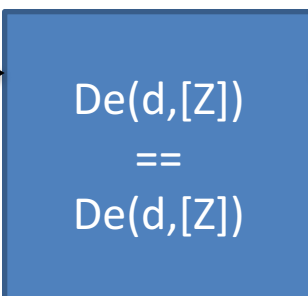
Bob

$[Z] \leftarrow Ev([F],[X],[Y])$

$([F],e,d) \leftarrow Gb(f,r)$
 $[X] \leftarrow En(e,x)$

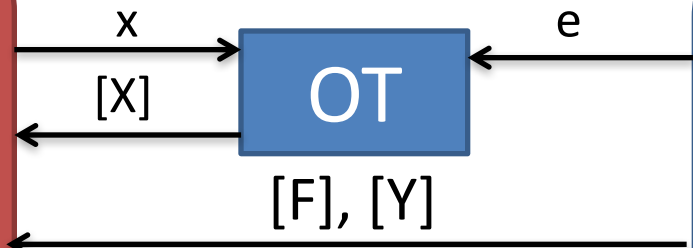
$([F],e,d) \leftarrow Gb(f,r)$
 $[Y] \leftarrow En(e,y)$

$[Z] \leftarrow Ev([F],[X],[Y])$



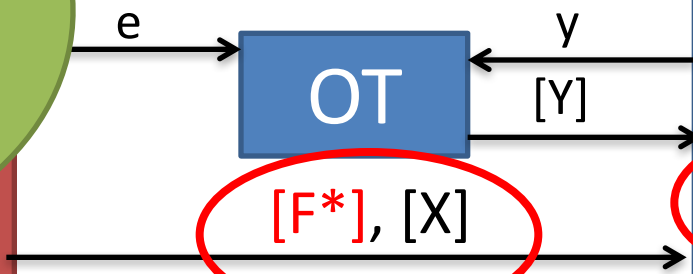
Alice

Bob

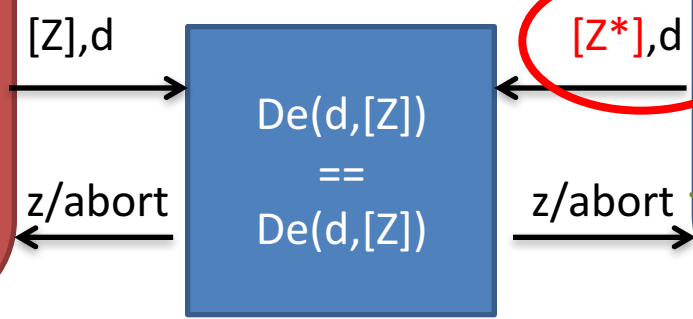


$([F], e, d) \leftarrow G_b(f, r)$
 $[Y] \leftarrow E_n(e, y)$

Authenticity
 →
 [Z] is the right
 output!



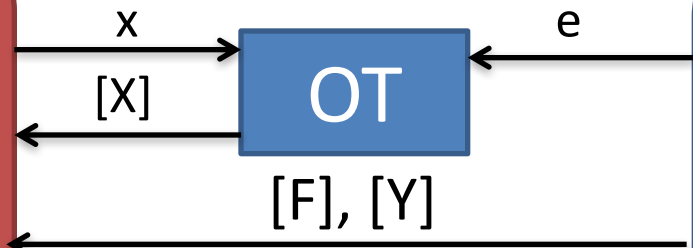
$[Z^*] \leftarrow E_v([F^*], [X], [Y])$



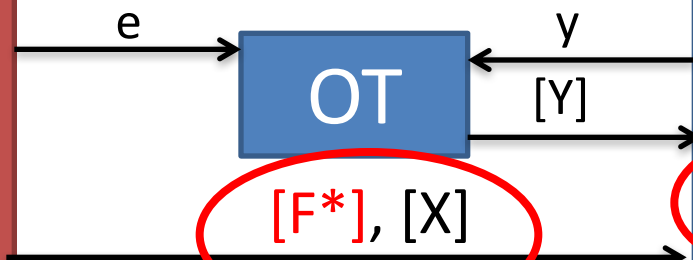
$f(x, y)$ or abort

Alice

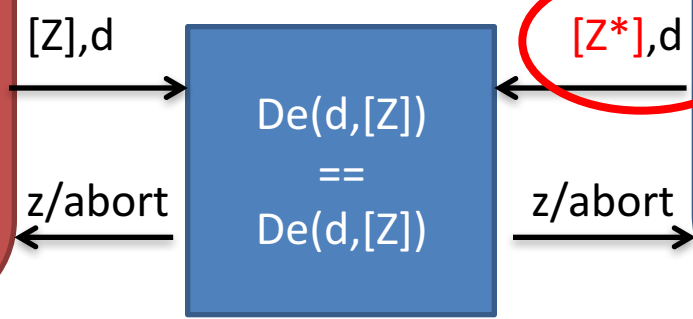
Bob



$([F], e, d) \leftarrow G_b(f, r)$
 $[Y] \leftarrow E_n(e, y)$



$[Z^*] \leftarrow E_v([F^*], [X], [Y])$

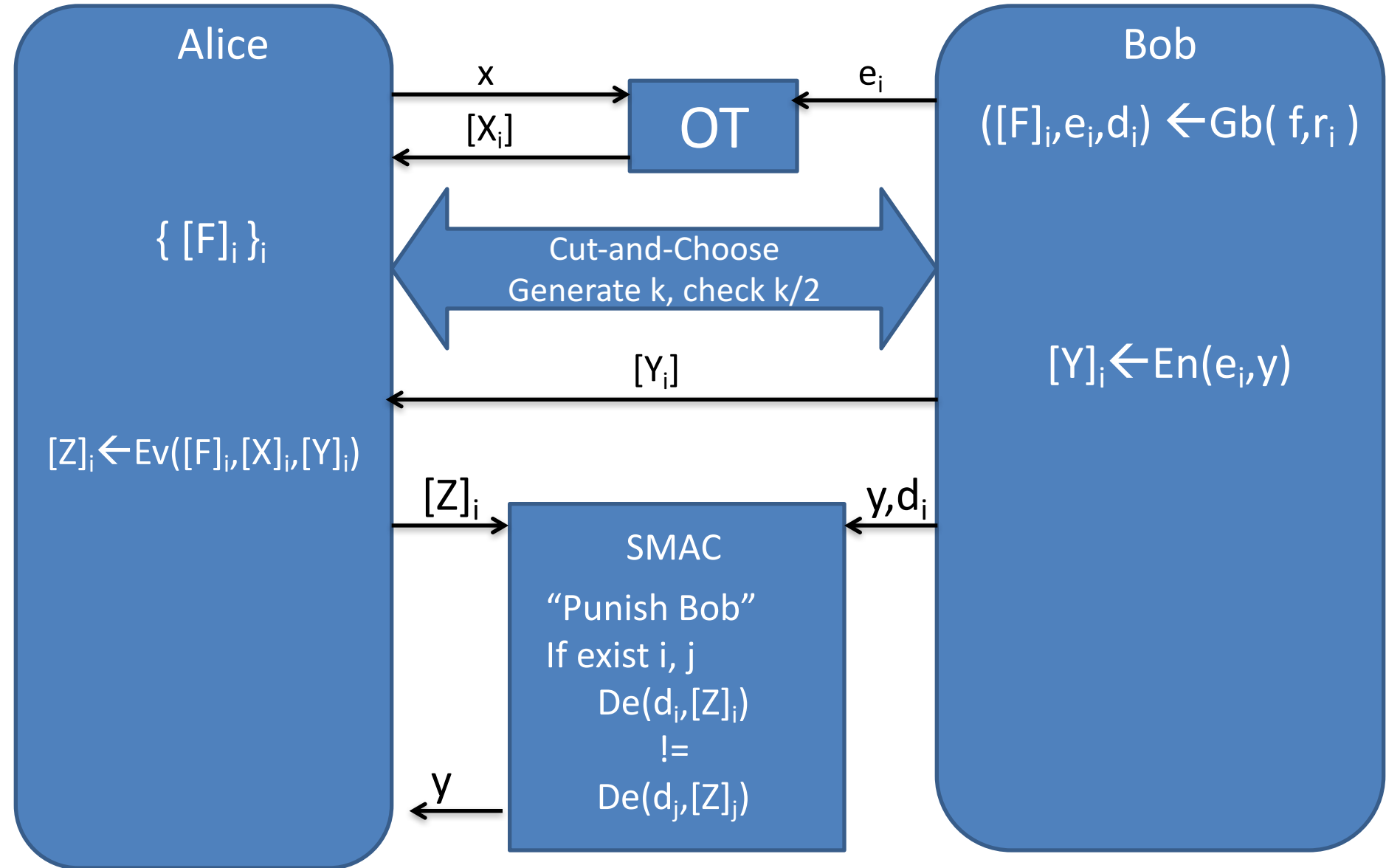


$De(d, [Z])$
 $=$
 $De(d, [Z])$

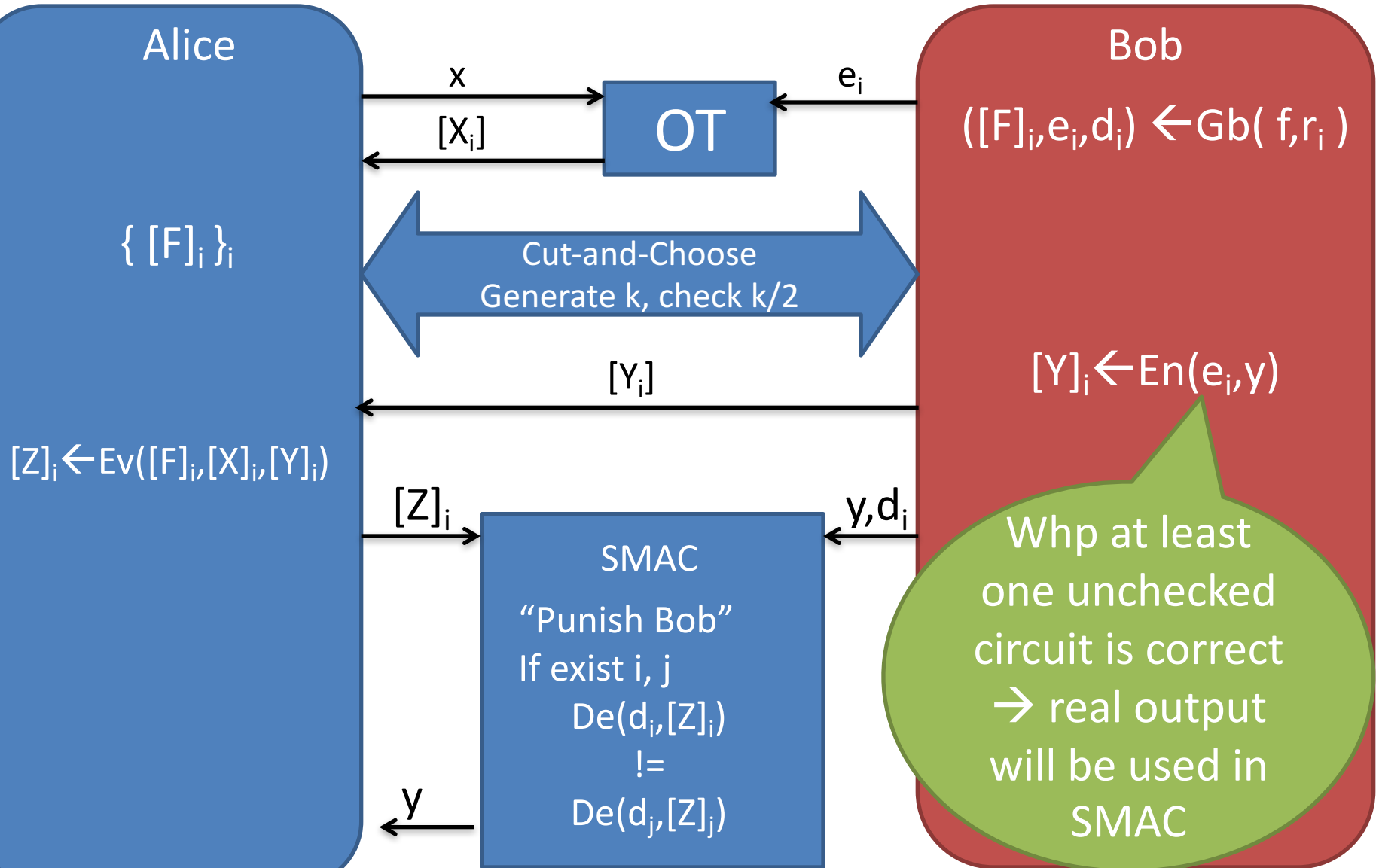
Selective failure
 $[Z^*] = [Z]$ iff $y = 0$
 \rightarrow
1 bit leakage

Forge And Lose

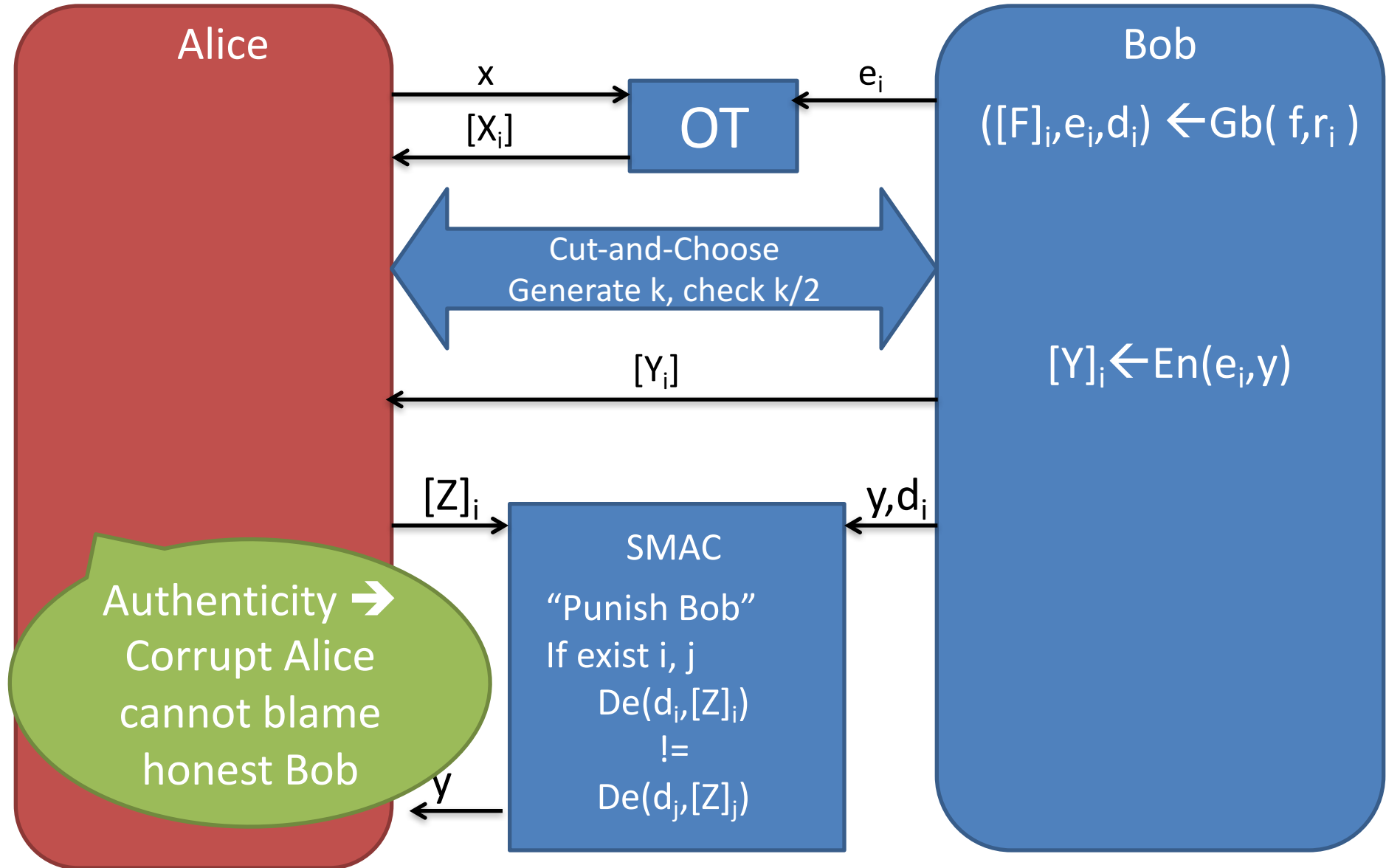
2PC, forge-and-lose (idea)



2PC, forge-and-lose (idea)



2PC, forge-and-lose (idea)



Recap: Garbled Circuits

- Garbled circuits: allow to evaluate *encrypted functions* on *encrypted inputs*
 - With properties like *privacy*, *authenticity*, etc.
- Applications: **constant-round 2PC**
- Different techniques for garbling gates
 - **Efficiency** vs. **Assumptions**
- Active security
 - How to check that the **right function** is garbled?
 - Cut-and-choose and other tricks...

Thanks!

Want more?

- **Cryptographic Computing – Foundations**
 - <http://orlandi.dk/crycom>
 - Programming & Theory Exercises
 - Will be happy to answer questions by mail!

...also the reason why I cannot stay here longer ☹

- **These slides (+ references & pointers)**
 - <http://orlandi.dk/ecrypt>